

Homework 4

Math 308

Due: 15 February

Guidelines:

- You are strongly encouraged to work together to understand the problems, but what you turn in must be your own work.
 - Your submission must be clearly written and stapled. Homework will only be accepted up to the beginning of lecture, or you can drop it off at my office before class.
- (1) (6.11.2) Given $\vec{A} = (x^2 - y^2)\vec{i} + 2xy\vec{j}$, verify Stokes' theorem on a rectangle in the xy -plane bounded by the lines $x = 0, y = 0, x = a$, and $y = b$. That is, compute both the surface integral of the curl and the corresponding line integral and verify their equality.

Solution. The line integral $\oint \vec{A} \cdot d\vec{r}$ can be computed in four parts, corresponding to the four parts of the boundary (going counterclockwise from the origin):

$$\begin{aligned}\int_{\text{bottom}} \vec{A} \cdot d\vec{r} &= \int_0^a \langle t^2, 0 \rangle \cdot \langle 1, 0 \rangle dt = \frac{1}{3}a^3 \\ \int_{\text{right}} \vec{A} \cdot d\vec{r} &= \int_0^b \langle a^2 - t^2, 2at \rangle \cdot \langle 0, 1 \rangle dt = ab^2 \\ \int_{\text{top}} \vec{A} \cdot d\vec{r} &= \int_0^a \langle (a-t)^2 - b^2, 2(a-t)b \rangle \cdot \langle -1, 0 \rangle dt = \int_0^a b^2 - (a-t)^2 dt = ab^2 - \frac{1}{3}a^3 \\ \int_{\text{left}} \vec{A} \cdot d\vec{r} &= \int_0^b \langle -(b-t)^2, 0 \rangle \cdot \langle 0, -1 \rangle dt = 0\end{aligned}$$

Adding all four pieces, we have

$$\oint \vec{A} \cdot d\vec{r} = 2ab^2.$$

Next, we compute the surface integral. The outward normal vector here is $\vec{n} = \vec{k}$ (corresponding to the standard positive orientation of the rectangle); thus we only need to compute the z -component $(\nabla \times \vec{A}) \cdot \vec{k}$ rather than the full curl. We find

$$(\nabla \times \vec{A})_z = \frac{\partial}{\partial x}(2xy) - \frac{\partial}{\partial y}(x^2 - y^2) = 4y.$$

Therefore

$$\iint (\nabla \times \vec{A}) \cdot \vec{n} d\sigma = \int_0^a \int_0^b 4y dy dx = 2ab^2$$

agrees with the previous value.

- (2) (6.12.20) Compute

$$\iint \vec{P} \cdot \vec{n} d\sigma$$

on the upper half of the sphere of radius 1 centered at $(0, 0, 0)$, where $\vec{P} = \nabla \times \langle 0, x, -z \rangle$.

Solution. The boundary of the surface is the circle $x^2 + y^2 = 1, z = 0$, which inherits a counterclockwise orientation from the orientation of the sphere. Hence

$$\begin{aligned} \iint \vec{P} \cdot \vec{n} \, d\sigma &= \oint \langle 0, x, -z \rangle \cdot d\vec{r} \\ &= \int_0^{2\pi} \langle 0, \cos t, 0 \rangle \cdot d\langle \cos t, \sin t, 0 \rangle \\ &= \int_0^{2\pi} \cos^2 t \, dt \\ &= \pi \end{aligned}$$

To check this, notice that $\vec{P} = \langle 0, 0, 1 \rangle$ and $\vec{P} \cdot \vec{n} = z$. Hence, the integral can be written in spherical coordinates, giving

$$\int_0^{\pi/2} \int_0^{2\pi} (\cos \varphi) \, d\theta \sin \varphi \, d\varphi = 2\pi \int_0^{\pi/2} \sin \varphi \cos \varphi \, d\varphi = \pi$$

as before.

- (3) (6.11.7) Consider any surface whose boundary is in the xy -plane. Evaluate

$$\iint (\nabla \times V) \cdot \vec{n} \, d\sigma$$

with $\vec{V} = \langle x - x^2z, yz^3 - y^2, x^2y - xz \rangle$.

Solution. The curl of \vec{V} can be computed via

$$\begin{aligned} \text{curl } \vec{V} &= \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ \frac{\partial}{\partial x} & \frac{\partial}{\partial y} & \frac{\partial}{\partial z} \\ x - x^2z & yz^3 - y^2 & x^2y - xz \end{vmatrix} \\ &= (x^2 - 3z^2y)\vec{i} - (2xy + z + x^2)\vec{j} + 0\vec{k} \end{aligned}$$

Now by Stokes' Theorem, if the boundary of our surface is a curve γ lying in the (xy) -plane, we have

$$\iint_S (\text{curl } \vec{V}) \cdot \vec{n} \, d\sigma = \oint_{\gamma} \vec{V} \cdot d\vec{r}.$$

On the other hand, the form of the surface is unimportant - all that matters is the boundary! So we can consider a second surface S' which lies in the (xy) -plane and whose boundary is also γ :

$$\oint_{\gamma} \vec{V} \cdot d\vec{r} = \iint_{S'} (\text{curl } \vec{V}) \cdot \vec{n} \, d\sigma.$$

In this case, the normal vector is $\vec{n} = \vec{k}$ and is orthogonal to the curl. Therefore, the integral is zero.

- (4) (6.11.15) Evaluate the integral

$$\oint_C y \, dx + z \, dy + x \, dz$$

where C is the curve where the plane $x + y = 2$ intersects $x^2 + y^2 + z^2 = 2(x + y)$.

Solution. Following the idea of problem (3), it's important to choose the surface well when we apply Stokes' Theorem. In this case, the curve is a circle, since it is the intersection of the sphere $(x - 1)^2 + (y - 1)^2 + z^2 = 2$ and the plane $x + y = 2$. Since the center $(1, 1, 0)$ of this sphere lies in the plane, we

actually have an equator of the circle. We could choose our surface to be a hemispherical cap, but it is much easier to work with a disk filling in the circle. In that case, we have

$$\oint_C y dx + z dy + x dz = \iint_S (\text{curl}\langle y, z, x \rangle) \cdot d\vec{S} = \iint_S \langle -1, -1, -1 \rangle \cdot \vec{n} d\sigma.$$

Given the positively oriented circle, the outward unit normal from the plane is $\langle 1, 1, 0 \rangle / \sqrt{2}$, and so our integral reduces to

$$\iint_S \langle -1, -1, -1 \rangle \cdot \langle 1, 1, 0 \rangle / \sqrt{2} d\sigma = -\sqrt{2} \iint_S d\sigma.$$

The circle has radius $\sqrt{2}$ (which is the radius of the sphere), and so the integral is just

$$-\sqrt{2} \iint_S d\sigma = -\sqrt{2}(\pi\sqrt{2}^2) = -2\sqrt{2}\pi.$$

For an alternative geometric perspective, note that our curve is also the intersection of the spheres $(x-1)^2 + (y-1)^2 + z^2 = 2$ and $x^2 + y^2 + z^2 = 4$.

- (5) (6.11.17b) Show that if Ω is a surface bounded by a curve $\partial\Omega$,

$$\iiint_{\Omega} \nabla \times \vec{V} dV = \iint_{\partial\Omega} \vec{n} \times \vec{V} d\sigma.$$

Hint: Apply the divergence theorem to $\vec{V} \times \vec{C}$ with \vec{C} a constant vector. Then make good choices of \vec{C} to compare the coordinates on each side.

Solution. Applying the divergence theorem to the suggested vector field gives us

$$\iiint_{\Omega} \nabla \cdot (\vec{V} \times \vec{C}) dV = \iint_{\partial\Omega} (\vec{V} \times \vec{C}) \cdot \vec{n} d\sigma.$$

On the right hand side, we have a triple scalar product $(\vec{n}\vec{V}\vec{C})$, which can be reordered as $(\vec{C}\vec{n}\vec{V}) = \vec{C} \cdot (\vec{n} \times \vec{V})$ without changing the sign. Pulling a constant out of the integral, we then have

$$\iint_{\partial\Omega} (\vec{V} \times \vec{C}) \cdot \vec{n} d\sigma = \vec{C} \cdot \left(\iint_{\partial\Omega} \vec{n} \times \vec{V} d\sigma \right).$$

On the left hand side, we can use the identity (h) from the table of vector identities on page 339 to write

$$\nabla \cdot (\vec{V} \times \vec{C}) = \vec{C} \cdot (\nabla \times \vec{V}) - \vec{V} \cdot (\nabla \times \vec{C}) = \vec{C} \cdot (\nabla \times \vec{V})$$

because the curl of a constant is zero. Therefore, the left hand integral is just

$$\iiint_{\Omega} \nabla \cdot (\vec{V} \times \vec{C}) dV = \iiint_{\Omega} \vec{C} \cdot (\nabla \times \vec{V}) dV = \vec{C} \cdot \left(\iiint_{\Omega} \nabla \times \vec{V} dV \right).$$

If you'd like to avoid using this identity, then it's easier to have already chosen $\vec{C} = \vec{i}, \vec{j}$, or \vec{k} at this point.

The punchline of this is that for **any** constant vector \vec{C} , we have

$$\vec{C} \cdot \left(\iiint_{\Omega} \nabla \times \vec{V} dV \right) = \vec{C} \cdot \left(\iint_{\partial\Omega} \vec{n} \times \vec{V} d\sigma \right).$$

Now choose $\vec{C} = \vec{i}, \vec{j}$, or \vec{k} . The dot product against a coordinate vector is just the corresponding coordinate, so we immediately see that the x -, y -, and z -coordinates of the two vector integrals are equal; this completes the proof.

Here's another (but much deeper) argument. The key is an idea called *duality*: frequently, to show that two objects are equal what we have to do is show that any function acting on the object gives the same output. Letting \vec{A} and \vec{B} denote the two vector integrals respectively, the question that we really have is

If $\vec{C} \cdot \vec{A} = \vec{C} \cdot \vec{B}$ for all vectors \vec{C} , then are \vec{A} and \vec{B} necessarily equal?

The answer is yes as we have seen by *testing* against \vec{i}, \vec{j} , and \vec{k} . For an even better proof, write $\vec{C} \cdot (\vec{A} - \vec{B}) = 0$ and choose $\vec{C} = \vec{A} - \vec{B}$. It follows that $|\vec{A} - \vec{B}|^2 = 0$, so $\vec{A} = \vec{B}$.

(6) Show that if S is a sphere and \vec{F} is a smooth vector field, then

$$\oiint_S (\nabla \times \vec{F}) \cdot \vec{n} \, d\sigma = 0.$$

In lecture, we proved something similar by applying the divergence theorem. Here, apply Stokes' theorem: Write the sphere as a union of two hemispheres, and compare the boundaries.

Solution. If we split the sphere into two hemispheres S^+ and S^- above and below the center, the boundary curve of γ each is just an equator of the sphere. One of the boundaries is oriented counterclockwise, while the other is oriented clockwise; this is inherited from the outward normal vector \vec{n} (make sure to draw the picture for this!). Once we have this,

$$\begin{aligned} \oiint_S (\nabla \times \vec{F}) \cdot \vec{n} \, d\sigma &= \iint_{S^+} (\nabla \times \vec{F}) \cdot \vec{n} \, d\sigma + \iint_{S^-} (\nabla \times \vec{F}) \cdot \vec{n} \, d\sigma \\ &= \oint_{\partial S^+} \vec{F} \cdot d\vec{r} + \oint_{\partial S^-} \vec{F} \cdot d\vec{r} \\ &= \oint_{\gamma} \vec{F} \cdot d\vec{r} + \oint_{-\gamma} \vec{F} \cdot d\vec{r} \\ &= \oint_{\gamma} \vec{F} \cdot d\vec{r} - \oint_{\gamma} \vec{F} \cdot d\vec{r} = 0 \end{aligned}$$

as desired.

An alternative proof using real analysis can also be done as follows; this proof doesn't require any symmetry at all. Punch out a very small hole in the sphere of radius ϵ and get a surface S_ϵ . Then

$$\oiint_S (\nabla \times \vec{F}) \cdot \vec{n} \, d\sigma = \lim_{\epsilon \rightarrow 0^+} \iint_{S_\epsilon} (\nabla \times \vec{F}) \cdot \vec{n} \, d\sigma = \lim_{\epsilon \rightarrow 0^+} \oint_{\partial S_\epsilon} \vec{F} \cdot d\vec{r}.$$

On the other hand, this final term is at most $2\pi\epsilon \max |\vec{F}(x, y, z)|$, which tends to zero as $\epsilon \rightarrow 0$.