

Lecture # 1 . (1/7/20)

①

Math 15300 section 14

Instructor: Alan Chang

Warmup:

① sketch/name a function $f(x)$ which satisfies $\lim_{x \rightarrow \infty} f(x) = 0$

② ... which satisfies $\lim_{x \rightarrow \infty} f(x)$ does not exist.

Introductions: pair up and introduce

- name
- hobby
- something fun you did over winter break.

Quick overview of syllabus:

- office hours
 - problem sessions
 - TA's office hours
- } T.B.D.

- Piazza: course website.

- Homework:

- assigned after every lecture (posted by noon)
- due every Th at 5pm
- check your work/answers!

- Exams:

Midterm 1: Tu 1/28 (week 4)

Midterm 2: Th 2/20 (week 7)

Final: 3/19 Th. (week 11)

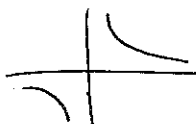
- Topics:

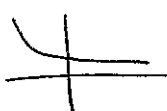
- sequences and series
- "elements of multivariable calculus"


Back to warmup problem.

① $\lim_{x \rightarrow \infty} f(x) = 0$:

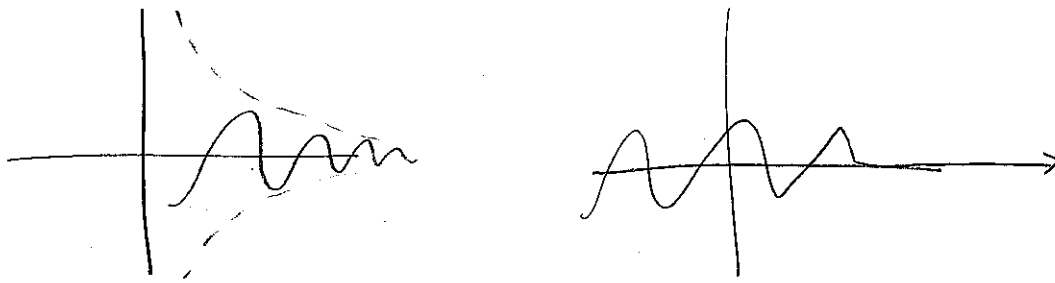
$f(x) = 0$

$f(x) = \frac{1}{x} \rightarrow$ 

$f(x) = \frac{1}{e^x} \rightarrow$ 

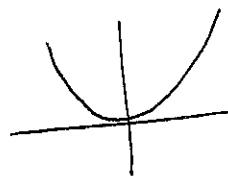
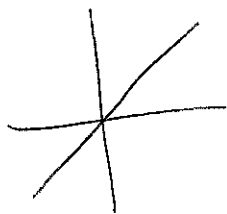
$f(x) = \frac{1}{x^2} \rightarrow$ 

You could also draw things like:



② $\lim_{x \rightarrow \infty} f(x) =$ does not exist

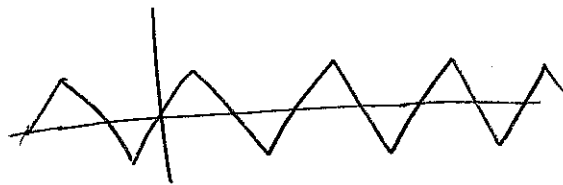
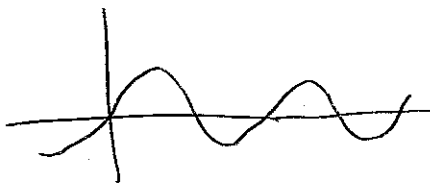
$f(x) = x$ ($\lim_{x \rightarrow \infty} f(x) = \infty$)
 $f(x) = x^2$



something bounded?

$f(x) = \sin x$

$f(x) =$ triangle wave



let's try to come up with a definition

of $\lim_{x \rightarrow \infty} f(x) = L.$

Recall from last quarter: If c, L are real numbers, ④

" $\lim_{x \rightarrow c} f(x) = L$ " means:

for all $\varepsilon > 0$, there exists a $\delta > 0$ such that
if $0 < |x - c| < \delta$, then $|f(x) - L| < \varepsilon$.

As a game: Two players: G and B .

The game starts with 3 things:

f (a function)

c, L (two real numbers)

G wants to show $\lim_{x \rightarrow c} f(x) = L$

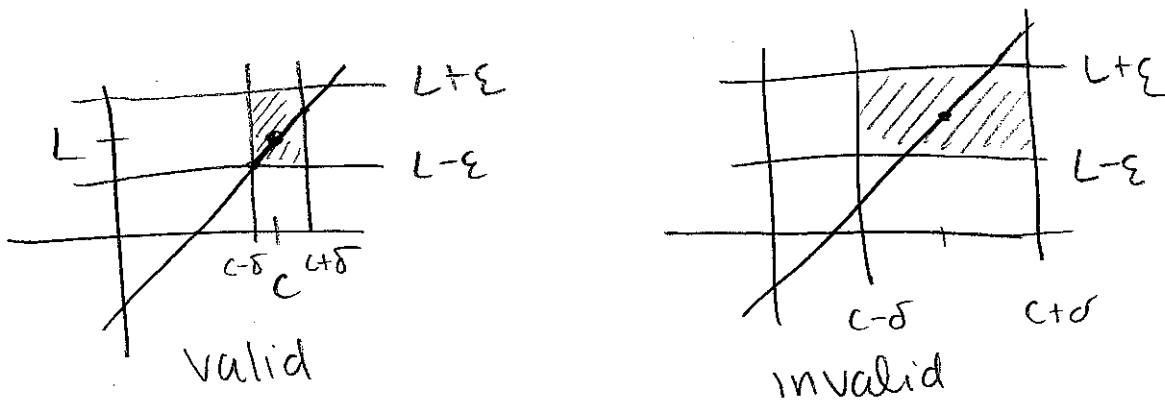
B wants to show $\lim_{x \rightarrow c} f(x) \neq L$

• B chooses a number $\varepsilon > 0$, and draws
2 horizontal lines $y = L + \varepsilon$ $y = L - \varepsilon$.

• G responds by choosing a number $\delta > 0$
and drawing 2 vertical lines $x = c + \delta$, $x = c - \delta$.

★ G 's move is valid if

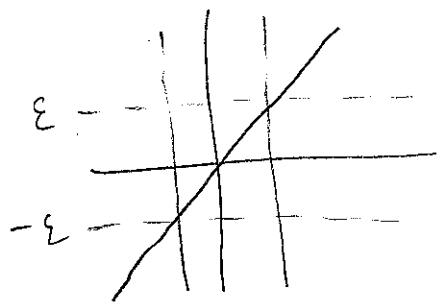
Every point of the graph between G 's vertical lines (ignore the point $(c, f(c))$) lies between B 's horizontal lines.



- If B can choose $\epsilon > 0$ such that G has no valid response, then B wins. ($\lim_{x \rightarrow c} f(x) \neq L$).
- Otherwise (i.e. if G always has a response, no matter what B does), G wins. ($\lim_{x \rightarrow c} f(x) = L$).

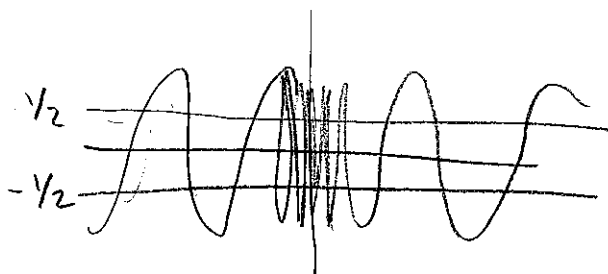
Recall examples:

$$\lim_{x \rightarrow 0} x = 0$$



Take $\delta = \epsilon$

$$\lim_{x \rightarrow 0} \sin \frac{1}{x} \neq 0$$



Take $\epsilon = 1/2$.

" $\lim_{x \rightarrow c} f(x) = L$ " means

for all $\varepsilon > 0$, there exists $\delta > 0$ such that

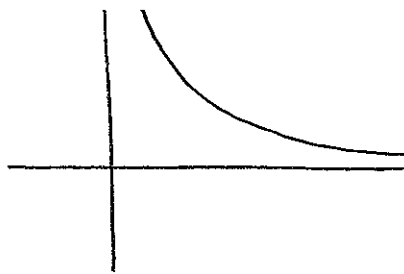
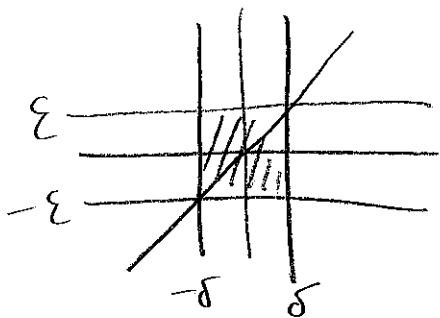
if $0 < |x - c| < \delta$, then $|f(x) - L| < \varepsilon$

Question: How should we define $\lim_{x \rightarrow \infty} f(x) = L$?

(It doesn't make sense to plug in $c = \infty$ into the definition above.)

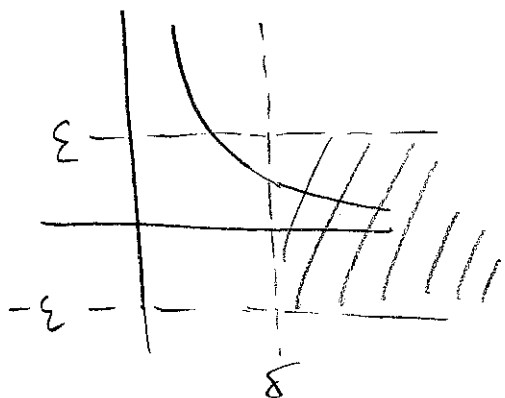
$$\lim_{x \rightarrow 0} x = 0$$

$$\lim_{x \rightarrow \infty} \frac{1}{x} = 0$$



[Ask students to discuss.]

something is wrong with (3); let's change it.



change (3) to
"if $x > \delta$."

Geometrically, instead of looking at a normal box, we consider a box extending infinitely to the right.

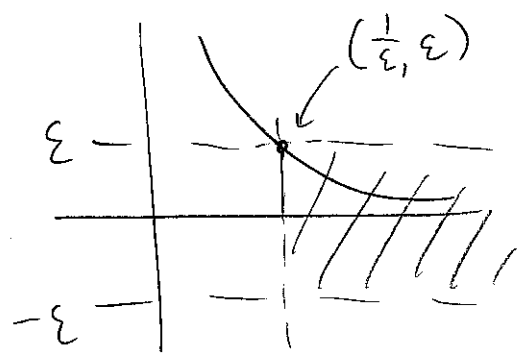
Also, mathematicians like using ϵ, δ for small numbers, so let's use a different letter instead.

Definition: " $\lim_{x \rightarrow \infty} f(x) = L$ " means

For all $\epsilon > 0$, there exists $K > 0$ such that if $x > K$ then $|f(x) - L| < \epsilon$

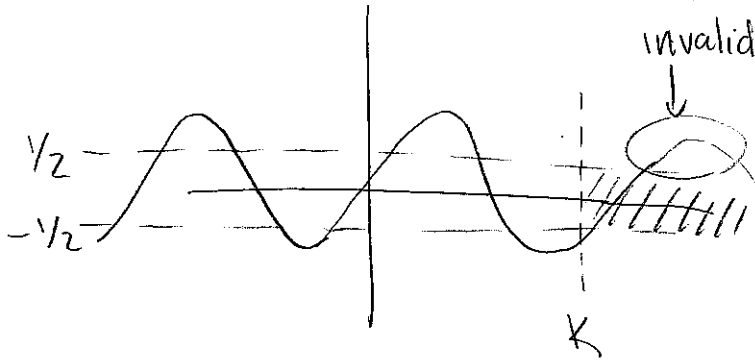
Examples:

① $\lim_{x \rightarrow \infty} \frac{1}{x} = 0$.



No matter which ϵ B choose, G can respond with $K = 1/\epsilon$.

② $\lim_{x \rightarrow \infty} \sin x \neq 0$:



If B choose $\epsilon = 1/2$
then G has no valid
response.

The reason we introduce this definition is that we need it when talking about sequences and series.

Lecture #2 (1/9/20)

Next topic: sequences.

Def: A sequence is a function whose domain is the positive integers $\{1, 2, 3, \dots\}$.

In theory we could write

$$" f(x) = \frac{1}{x}, \quad x \in \{1, 2, 3, \dots\} "$$

to represent the sequence $1, \frac{1}{2}, \frac{1}{3}, \dots$

but usually people write something like

$$" a_n = \frac{1}{n} "$$

instead.

Q: How can we represent the sequence 1, 4, 9, 16, ...?
(perfect squares)

A: $a_n = n^2$.

Q: What about 0, 1, 4, 9, 16, ...?

A: $a_n = (n-1)^2$.

(The convention in this textbook is to start with $n=1$.)

Some ways to describe sequences:

Example: $a_n = n$ (1, 2, 3, ...)

This sequence is

- bounded below by 1
(ie., $a_n \geq 1$ for all n).
- bounded below by 0
(ie., $a_n \geq 0$ for all n).
- not bounded above.
- increasing
(ie., $a_{n+1} > a_n$ for all n).

Example: a_1, a_2
 $\downarrow \downarrow$
 1, 1, 2, 2, 3, 3, 4, 4, \dots

This sequence is not increasing.

However, it is nondecreasing.

In general, we have the following words:

- bounded above (by ...)
- bounded below (by ...)
- increasing
- nondecreasing
- decreasing
- nonincreasing

If a sequence satisfies one of these, it is monotonic.

A non-monotonic function?

1, 0, 1, 0, 1, 0, \dots

Ex: $a_n = \frac{n}{n+1}$

What properties does this sequence have?

$\frac{1}{2}, \frac{2}{3}, \frac{3}{4}, \frac{4}{5}, \dots$

• bounded below by $\frac{1}{2}$.

$$\frac{n}{n+1} \geq \frac{1}{2}$$

$$2n \geq n+1$$

$$n \geq 1$$

This shows that $a_n \geq \frac{1}{2}$ for all n .

• bounded above by 1.

$$\frac{n}{n+1} \leq 1$$

$$n \leq n+1$$

$$0 \leq 1$$

• increasing. Several ways to see this:

①.
$$\frac{a_{n+1}}{a_n} = \frac{\frac{n+1}{n+2}}{\frac{n}{n+1}} = \frac{(n+1)^2}{n(n+2)} = \frac{n^2+2n+1}{n^2+2n} > 1$$

so $a_{n+1} > a_n$.

②.
$$a_{n+1} - a_n = \frac{n+1}{n+2} - \frac{n}{n+1} = \frac{n^2+2n+1 - (n^2+2n)}{(n+2)(n+1)}$$

$$= \frac{1}{(n+2)(n+1)} > 0$$

so $a_{n+1} > a_n$.

③. Consider the function $f(x) = \frac{x}{x+1}$ defined on all real numbers x except -1 .

Then $a_n = f(n)$ for all n

$$f'(x) = \frac{x+1-x}{(x+1)^2} = \frac{1}{(x+1)^2} > 0.$$

so f is increasing.

so $f(1) < f(2) < f(3) < \dots$

so $a_1 < a_2 < a_3 < \dots$

Example: $a_n = \frac{2^n}{n!}$

$$a_1 = \frac{2}{1} = 2$$

$$a_2 = \frac{4}{2} = 2$$

$$a_3 = \frac{8}{6} = \frac{4}{3} = 1.33\dots$$

$$a_4 = \frac{16}{24} = \frac{2}{3} = 0.66\dots$$

Maybe it starts decreasing at $n=2$?

How can we check this?

- $a_{n+1} - a_n$?
- $\frac{a_{n+1}}{a_n}$?
- $a_n = f(n)$, $f'(x)$?

In this case $\frac{a_{n+1}}{a_n}$ is the easiest to look at.

$$\frac{a_{n+1}}{a_n} = \frac{2^{n+1}/(n+1)!}{2^n/n!} = \frac{2^{n+1}}{2^n} \frac{n!}{(n+1)!} = \frac{2}{n+1} > 1$$

for all $n \geq 2$.

- so:
- a_n is nonincreasing
 - a_n is decreasing for $n \geq 2$.
 - a_n is bounded above by $a_1 = 2$.
 - a_n is bounded below by 0.

Next topic: limit of a sequence.

We want to define $\lim_{n \rightarrow \infty} a_n$, but there's no need to do any extra work.

" $\lim_{n \rightarrow \infty} a_n = L$ " means:

"For all $\epsilon > 0$, there exists $K > 0$ such that if $n \geq K$, then $|a_n - L| < \epsilon$."

(The book says K must be a positive integer, but that's not important.)

This is exactly the same definition as

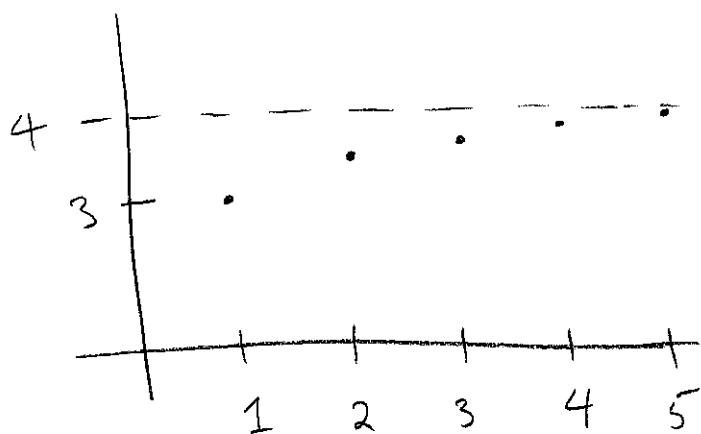
$\lim_{x \rightarrow \infty} f(x) = L$, except now, n must be a positive integer. The geometric picture stays the same, except the graph of $f(x)$ is replaced by a sequence of points.

Example

$$a_n = \frac{4n-1}{n} = 4 - \frac{1}{n}$$

(14)

We want to show $a_n \rightarrow 4$.



If B chooses $\epsilon > 0$, then G chooses a $K > 1/\epsilon$.

If $n \geq K$ then $|a_n - 4| = \frac{1}{n} \leq \frac{1}{K} < \epsilon$
as desired.

Lecture 3 (1/14/20)

Example (making sense of decimal expansions)

Let $x = 0.123412341234\underline{1234}\dots$

what does it mean to have a decimal expansion that is infinitely long?

By definition, x is the limit of the

sequence

$$a_1 = 0.1$$

$$a_2 = 0.12$$

$$a_3 = 0.123$$

$$a_4 = 0.1234$$

$$a_5 = 0.12341$$

\vdots

In general, if $x = 0.b_1b_2b_3\dots$ then by definition

x is the limit of

$$a_1 = 0.b_1$$

$$a_2 = 0.b_1b_2$$

⋮

$$a_n = 0.b_1b_2\dots b_n$$

⋮

Let's consider $x = 0.999\dots$

By definition, $x = \lim_{n \rightarrow \infty} a_n$,

$$\text{where } a_1 = 0.9 = \frac{9}{10} = 1 - \frac{1}{10}$$

$$a_2 = 0.99 = \frac{99}{100} = 1 - \frac{1}{100}$$

$$a_3 = 0.999 = \dots = 1 - \frac{1}{1000}$$

⋮

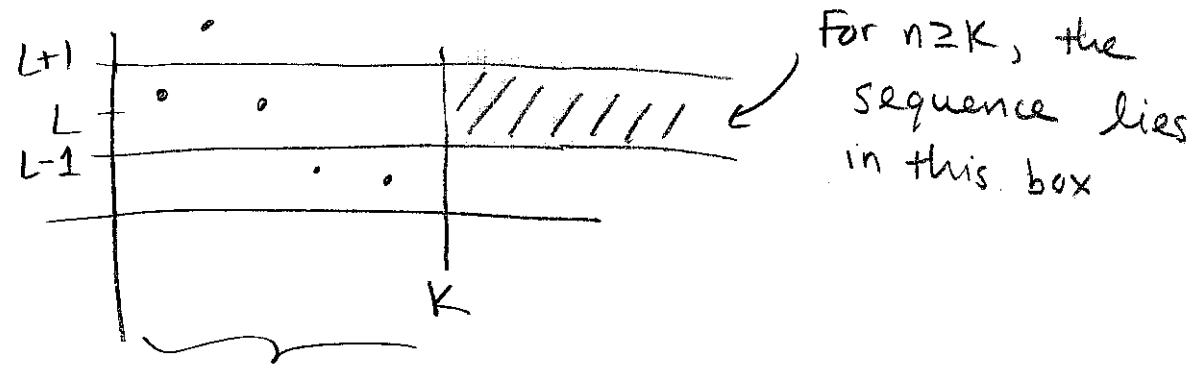
$$\rightarrow a_n = 1 - \frac{1}{10^n}$$

From this we see $x = \lim_{n \rightarrow \infty} a_n = 1$.

Definition: A sequence that has a limit is said to be convergent. A sequence that has no limit is said to be divergent.

Fact: Every convergent seq. is bounded.

Suppose $a_n \rightarrow L$.



For $n < K$, there are only finitely many terms.

The statement above is the same as:

Every unbounded sequence is divergent.

So: whenever you see an unbounded seq., you know right away it is divergent.

Some basic properties of limits of sequences.

(Note these are the same as for functions)

If $a_n \rightarrow L$ and $b_n \rightarrow M$ then

(i) $a_n + b_n \rightarrow L + M$

(ii) $\alpha a_n \rightarrow \alpha L$ (α is any real number)

(iii) $a_n b_n \rightarrow LM$

(iv) if $M \neq 0$ and each $b_n \neq 0$ then

$$\frac{1}{b_n} \rightarrow \frac{1}{M} \quad , \quad \frac{a_n}{b_n} \rightarrow \frac{L}{M}$$

Example: $a_n = \frac{3n^4 - 2n^2 + 1}{n^5 - 3n^3} = \frac{3/n - 2/n^3 + 1/n^5}{1 - 3/n^2}$

↑
divide by n^5

$$\lim_{n \rightarrow \infty} a_n = \frac{0 + 0 + 0}{1 + 0} = 0$$

The squeeze/sandwich/pinching theorem also works for sequences.

if $\left. \begin{matrix} a_n \leq b_n \leq c_n \\ a_n \rightarrow L \\ c_n \rightarrow L \end{matrix} \right\}$ then $b_n \rightarrow L$

Monotone convergence thm:
Suppose a_n is nondecreasing and bounded above.
Then a_n converges to its least upper bound

Example:

$$a_n = \frac{\sin n}{n}$$

$$-\frac{1}{n} \leq a_n \leq \frac{1}{n}, \text{ so } \lim_{n \rightarrow \infty} a_n = 0.$$

continuous functions:

If $c_n \rightarrow c$ and f is continuous

then $f(c_n) \rightarrow f(c)$. $\left[\lim_{n \rightarrow \infty} f(c_n) = f\left(\lim_{n \rightarrow \infty} c_n\right) = f(c) \right]$

Example: $a_n = \sin \frac{1}{n}$. let $c_n = \frac{1}{n}$, $f(x) = \sin x$

since $\frac{1}{n} \rightarrow 0$, $a_n \rightarrow f(0) = 0$.

Lecture 4 (1/16/20)

(18)

Example: Fix $x > 0$. $\lim_{n \rightarrow \infty} x^{1/n} = ?$

$$\text{let } a_n = x^{1/n}$$

$$\text{let } b_n = \ln(x^{1/n}) = \frac{1}{n} \ln x. \Rightarrow \lim_{n \rightarrow \infty} b_n = 0.$$

$$a_n = e^{b_n} \quad \text{so} \quad \lim_{n \rightarrow \infty} a_n = \lim_{n \rightarrow \infty} e^{b_n} = e^{\left(\lim_{n \rightarrow \infty} b_n\right)} = e^0 = 1.$$

Example: Fix x (any real number). $\lim_{n \rightarrow \infty} \frac{x^n}{n!} = ?$

There are many ways to show the limit is zero.

Here is one way:

$$a_n = \frac{x^n}{n!}$$

Maybe do this
concretely with $x=100$?

$$\frac{a_{n+1}}{a_n} = \frac{x^{n+1}}{(n+1)!} \cdot \frac{n!}{x^n} = \frac{x}{n+1}.$$

Let N be an integer s.t. $N \geq 2x$.

Then if $n \geq N$, we have $n+1 \geq 2x$

$$\text{so } \frac{a_{n+1}}{a_n} = \frac{x}{n+1} \leq \frac{1}{2}.$$

$$\text{So: } a_{n+1} \leq \frac{1}{2} a_n$$

$$a_{n+2} \leq \frac{1}{2} a_{n+1}$$

$$\vdots$$

so $a_n \leq \frac{1}{2^{n-N}} a_N$ if $n \geq N$.

$$= \frac{1}{2^n} \cdot 2^N a_N$$

so $\lim_{n \rightarrow \infty} a_n = 0$. (since $\frac{1}{2^n} \rightarrow 0$ and $2^N a_N$ is a constant).

For many other limits we can use L'Hôpital's rule:

Back to functions defined on real numbers.

Recall: if $\lim_{x \rightarrow c} f(x) = L$

$\lim_{x \rightarrow c} g(x) = M$ and $M \neq 0$

then $\lim_{x \rightarrow c} \frac{f(x)}{g(x)} = \frac{L}{M}$.

(Here, c can be ∞ also).

But: $\lim_{x \rightarrow 0} \frac{\sin x}{x} \stackrel{??}{=} \frac{0}{0} \quad ??$

$\frac{0}{0}$ is called an indeterminate form.

so is $\frac{\infty}{\infty}$.

L'Hôpital's rule : (for calculating $\lim_{x \rightarrow c} \frac{f(x)}{g(x)}$.)

If you get either $\frac{0}{0}$ or $\frac{\infty}{\infty}$, then

$$\lim_{x \rightarrow c} \frac{f(x)}{g(x)} = \lim_{x \rightarrow c} \frac{f'(x)}{g'(x)}$$

(Here c can be ∞ .)

Example:

$$\lim_{x \rightarrow 0} \frac{\sin x}{x}$$

Taking limits of num/denom separately gives you $\frac{0}{0}$.

$$= \lim_{x \rightarrow 0} \frac{\cos x}{1} = 1$$

Example: Let α be any positive number.

$$\lim_{x \rightarrow \infty} \frac{\ln x}{x^\alpha} \leftarrow \text{get } \frac{\infty}{\infty}$$

$$= \lim_{x \rightarrow \infty} \frac{(\frac{1}{x})}{\alpha x^{\alpha-1}} = \lim_{x \rightarrow \infty} \frac{1}{\alpha} \frac{1}{x^\alpha} = 0 \quad \text{since } \alpha > 0$$

Example

$$\lim_{x \rightarrow \infty} x^{1/x} = L$$

↑ see prev example

$$\ln L = \lim_{x \rightarrow \infty} \ln(x^{1/x}) = \lim_{x \rightarrow \infty} \frac{\ln x}{x} = 0$$

$$\Rightarrow L = e^0 = 1 \Rightarrow \lim_{x \rightarrow \infty} x^{1/x} = 1$$

Example

$$\lim_{t \rightarrow \infty} \left(1 + \frac{x}{t}\right)^t = L$$

$$\ln L = \lim_{t \rightarrow \infty} \ln \left(1 + \frac{x}{t}\right)^t = \lim_{t \rightarrow \infty} \underset{\uparrow}{t} \ln \underset{\uparrow}{\left(1 + \frac{x}{t}\right)}$$

$$= \lim_{t \rightarrow \infty} \frac{\ln \left(1 + \frac{x}{t}\right)}{1/t} \quad \left(\frac{0}{0}\right)$$

$$= \lim_{t \rightarrow \infty} \frac{\frac{1}{1 + \frac{x}{t}} \cdot x \frac{d}{dt} \left(\frac{1}{t}\right)}{\frac{d}{dt} \left(\frac{1}{t}\right)}$$

$$= \lim_{t \rightarrow \infty} \frac{x}{1 + \frac{x}{t}} = x$$

$$\Rightarrow \boxed{\lim_{t \rightarrow \infty} \left(1 + \frac{x}{t}\right)^t = e^x}$$

From these calculations, we also get the following:

$$\left\{ \begin{array}{l} \frac{\ln n}{n^\alpha} \rightarrow 0 \quad (\alpha > 0) \\ n^{1/n} \rightarrow 1 \\ \left(1 + \frac{x}{n}\right)^n \rightarrow e^x \end{array} \right.$$

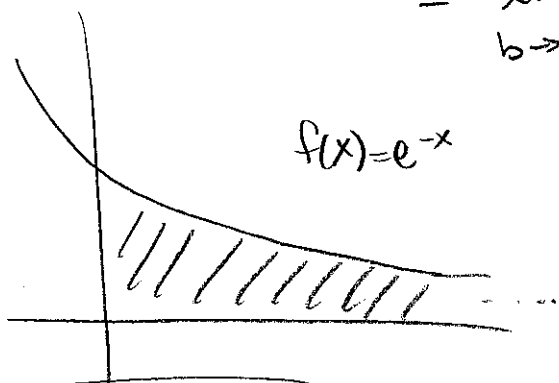
To see this algebraically,

$$\int_0^{\infty} x \, dx = \lim_{b \rightarrow \infty} \int_0^b x \, dx = \lim_{b \rightarrow \infty} \frac{b^2}{2} = \infty.$$

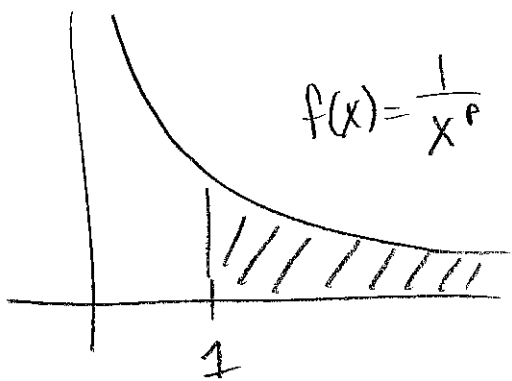
What's an example when $\int_0^{\infty} f(x) \, dx$ is finite?

(Lecture 5 1/21/20)

$$\begin{aligned} f(x) = e^{-x} \quad \int_0^{\infty} f(x) \, dx &= \lim_{b \rightarrow \infty} \int_0^b e^{-x} \, dx = \lim_{b \rightarrow \infty} \left[\frac{e^{-x}}{-1} \right]_0^b \\ &= \lim_{b \rightarrow \infty} \left(\frac{e^{-b}}{-1} - \frac{1}{-1} \right) = 1. \end{aligned}$$



Ex: let's consider $\int_1^{\infty} \frac{1}{x^p} \, dx \quad p > 0.$



$$\begin{aligned} \text{For } p \neq 1 \\ \int_1^b \frac{1}{x^p} \, dx &= \int_1^b x^{-p} \, dx \\ &= \left[\frac{x^{-p+1}}{-p+1} \right]_1^b \\ &= \frac{1}{1-p} (b^{1-p} - 1). \end{aligned}$$

$$\int_1^{\infty} \frac{1}{x^p} \, dx = \lim_{b \rightarrow \infty} \int_1^b \frac{1}{x^p} \, dx = \lim_{b \rightarrow \infty} \frac{1}{1-p} (b^{1-p} - 1) = \begin{cases} \frac{1}{p-1} & p > 1 \\ \infty & p < 1 \end{cases}$$

$$\text{For } p = 1, \quad \int_1^{\infty} \frac{1}{x} \, dx = \lim_{b \rightarrow \infty} \int_1^b \frac{1}{x} \, dx = \lim_{b \rightarrow \infty} \ln b = \infty.$$

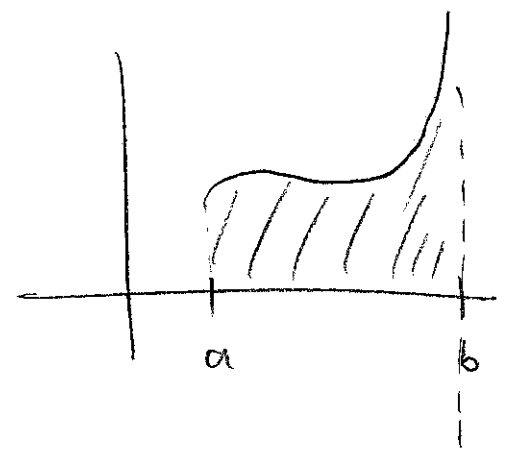
So: $\int_1^{\infty} \frac{dx}{x^p}$ converges if $p > 1$
diverges if $p \leq 1$.

For $\int_{-\infty}^{\infty} f(x) dx$, we define it as

$$\int_{-\infty}^0 f(x) dx + \int_0^{\infty} f(x) dx.$$

This is how we handle unbounded intervals.

Unbounded functions?



Suppose f is unbounded at b .
can we make sense of

$$\int_a^b f(x) dx ?$$

$$\int_a^b f(x) dx = \lim_{c \rightarrow b^-} \int_a^c f(x) dx.$$

Example:

$$(a) \int_0^1 \underbrace{(1-x)^{-2/3}}_{\text{unbounded at } x=1} dx = \lim_{c \rightarrow 1^-} \underbrace{\int_0^c (1-x)^{-2/3} dx}_{-3(1-c)^{1/3} + 3}$$

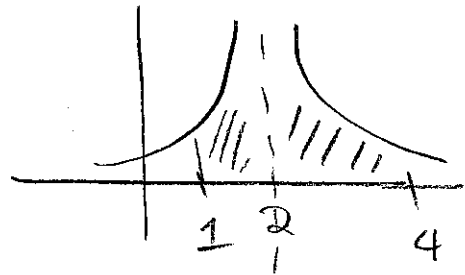
$$= \lim_{c \rightarrow 1^-} [-3(1-c)^{1/3} + 3] = 3$$

$$(b) \int_0^2 \frac{dx}{x} = \lim_{c \rightarrow 0^+} \int_c^2 \frac{dx}{x} = \lim_{c \rightarrow 0^+} [\ln x]_c^2$$

$$= \lim_{c \rightarrow 0^+} [\ln 2 - \ln c] = \infty$$

Example :

$$\int_1^4 \frac{dx}{(x-2)^2}$$



$$= \underbrace{\int_1^2 \frac{dx}{(x-2)^2}} + \int_2^4 \frac{dx}{(x-2)^2}$$

$$\lim_{c \rightarrow 2^-} \int_1^c \frac{dx}{(x-2)^2} = \lim_{c \rightarrow 2^-} \left[-\frac{1}{c-2} - 1 \right] = \infty$$

So the integral diverges.

WARNING :

We have to identify the discontinuity ourselves.

We can't just apply FTC blindly :

$$\int_1^4 \frac{dx}{(x-2)^2} = \left[-\frac{1}{x-2} \right]_1^4 = -\frac{3}{2} \quad \text{WRONG!}$$

Another example of improper integral:

Let n be a positive integer:

$$\int_0^{\infty} x^n e^{-x} dx = \lim_{b \rightarrow \infty} \int_0^b x^n e^{-x} dx$$

$$= n \int_0^{\infty} x^{n-1} e^{-x} dx$$

need some calculations.

For $n=0$:

$$\int_0^{\infty} x^0 e^{-x} dx = \int_0^{\infty} e^{-x} dx = 1.$$

Put these two facts together to conclude

$$\int_0^{\infty} x^n e^{-x} dx = n!$$

Next chapter: series

First of all, do not confuse the words "sequence" and "series"

sequence: a_0, a_1, a_2, \dots

series: $a_0 + a_1 + a_2 + \dots$

Example: $a_n = \frac{1}{2^n}$ (starting at $n=0$).
 geometric sequence.

Geometric series: $\frac{1}{2^0} + \frac{1}{2^1} + \frac{1}{2^2} + \dots$

$$= a_0 + a_1 + a_2 + \dots$$

$$= \sum_{k=0}^{\infty} a_k$$

$$= \sum_{j=0}^{\infty} a_j$$

sigma notation:

$$a_m + a_{m+1} + \dots + a_{n-1} + a_n = \sum_{k=m}^n a_k$$

k is a
"dummy
variable"

$$\int_a^b f(x) dx \quad x \text{ is a "dummy variable"}$$

What is the value of an infinite series $\sum_{k=0}^{\infty} a_k$?

Let's use "finite things" to study "infinite things"

start with a sequence a_0, a_1, a_2, \dots

To make sense of $a_0 + a_1 + a_2 + \dots$ ($= \sum_{k=0}^{\infty} a_k$)

consider the partial sums:

$$S_0 = a_0$$

$$S_1 = a_0 + a_1$$

$$S_2 = a_0 + a_1 + a_2$$

⋮

$$S_n = a_0 + a_1 + \dots + a_n = \sum_{k=0}^n a_k$$

Definition: $\sum_{k=0}^{\infty} a_k = \lim_{n \rightarrow \infty} \underbrace{\sum_{k=0}^n a_k}_{\text{partial sum}}$

If the limit exists, we say the series converges.

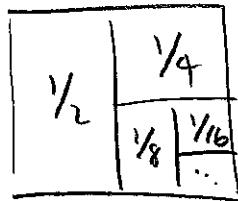
Otherwise we say it diverges.

Back to the geometric series example.

$$\sum_{k=0}^{\infty} \frac{1}{2^k} = \frac{1}{2^0} + \frac{1}{2^1} + \frac{1}{2^2} + \dots$$

let's just consider.

$$\frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \frac{1}{16} + \dots$$



whole square has area 1

It seems like this should be 1.

So $\sum_{k=0}^{\infty} \frac{1}{2^k}$ should = 2.

How do we see this?

$$S_n = \frac{1}{2^0} + \frac{1}{2^1} + \dots + \frac{1}{2^n}$$

very clever step: Multiply by $\frac{1}{2}$.

$$\frac{1}{2} S_n = \frac{1}{2^1} + \frac{1}{2^2} + \dots + \frac{1}{2^n} + \frac{1}{2^{n+1}}$$

Now subtract:

$$S_n - \frac{1}{2} S_n = \frac{1}{2^0} - \frac{1}{2^{n+1}}$$

$$\frac{1}{2} S_n = 1 - \frac{1}{2^{n+1}}$$

$$S_n = 2 - \frac{1}{2^n}$$

$$\lim_{n \rightarrow \infty} S_n = 2 \implies \sum_{k=0}^{\infty} \frac{1}{2^k} = 2$$

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For a geometric series with common ratio x :

$$\sum_{k=0}^{\infty} x^k = 1 + x + x^2 + x^3 + \dots$$

same argument.

$$S_n = 1 + x + \dots + x^n$$

$$x S_n = x + \dots + x^n + x^{n+1}$$

$$(1-x)S_n = 1 - x^{n+1} \quad \leftarrow \text{so clever!!}$$

$$S_n = \frac{1 - x^{n+1}}{1 - x}$$

$$\sum_{k=0}^{\infty} x^k = \lim_{n \rightarrow \infty} \frac{1 - x^{n+1}}{1 - x} = \begin{cases} \frac{1}{1-x} & \text{if } |x| < 1 \\ \infty & \text{if } |x| > 1 \end{cases}$$

So:

(i) if $|x| < 1$ then $\sum_{k=0}^{\infty} x^k = \frac{1}{1-x}$

(ii) if $|x| \geq 1$ then $\sum_{k=0}^{\infty} x^k$ diverges.

Another example:

$$\sum_{k=0}^{\infty} \frac{1}{(k+1)(k+2)}$$

$$a_k = \frac{1}{(k+1)(k+2)}$$

$$S_n = a_0 + a_1 + \dots + a_n$$

observe $\frac{1}{(k+1)(k+2)} = \frac{1}{k+1} - \frac{1}{k+2}$ (partial fraction decomp.)

so $S_n = a_0 + a_1 + a_2 + \dots + a_n$
 $= (\frac{1}{1} - \frac{1}{2}) + (\frac{1}{2} - \frac{1}{3}) + (\frac{1}{3} - \frac{1}{4}) + \dots + (\frac{1}{n+1} - \frac{1}{n+2})$
 $= \frac{1}{1} - \frac{1}{n+2}$ (telescoping sum!)

so $\lim_{n \rightarrow \infty} S_n = \lim_{n \rightarrow \infty} (1 - \frac{1}{n+2}) = 1$

so $\sum_{k=0}^{\infty} \frac{1}{(k+1)(k+2)} = 1$

We see how to evaluate geometric series and telescoping series. In general, it is hard to tell what value a series converges to. We're happy enough with knowing whether it converges or diverges.

Example: let $b_1, b_2, b_3 \dots$ be integers between 0 and 9.

Consider $\sum_{k=1}^{\infty} \frac{b_k}{10^k}$. Does this converge?

partial sum: $t_n = \sum_{k=1}^n \frac{b_k}{10^k}$.

The sequence t_n is a nondecreasing sequence

since $t_{n+1} - t_n = \frac{b_{n+1}}{10^{n+1}} \geq 0$.

Furthermore,

$$t_n = \sum_{k=1}^n \frac{b_k}{10^k} \leq \sum_{k=1}^n \frac{9}{10^k} = 9 \left(\frac{1}{10^1} + \frac{1}{10^2} + \dots + \frac{1}{10^n} \right)$$

$$\leq 9 \left(\frac{1}{10^1} + \frac{1}{10^2} + \dots \right) \text{ infinite sum.}$$

$$= 1$$

So the sequence t_n is bounded above by 1.

Therefore the sequence t_n converges.

so the series $\sum_{k=1}^{\infty} \frac{b_k}{10^k}$ converges.

This is how we define $0.b_1b_2b_3 \dots$

Properties of series :

$$\begin{aligned} \textcircled{1} \quad \sum_{k=0}^n (a_k + b_k) &= (a_0 + b_0) + \dots + (a_n + b_n) \\ &= (a_0 + \dots + a_n) + (b_0 + \dots + b_n) \\ &= \sum_{k=0}^n a_k + \sum_{k=0}^n b_k \end{aligned}$$

$$\textcircled{2} \quad \sum_{k=0}^n \alpha a_k = \alpha \sum_{k=0}^n a_k$$

(just like properties of the definite integral)

Here are the infinite series version:

$$\textcircled{1} \quad \text{If } \sum_{k=0}^{\infty} a_k \text{ converges and } \sum_{k=0}^{\infty} b_k \text{ converges,}$$

$$\text{then } \sum_{k=0}^{\infty} (a_k + b_k) = \sum_{k=0}^{\infty} a_k + \sum_{k=0}^{\infty} b_k$$

$$\textcircled{2} \quad \text{If } \sum_{k=0}^{\infty} a_k \text{ converges, then } \sum_{k=0}^{\infty} \alpha a_k = \alpha \sum_{k=0}^{\infty} a_k$$

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Next property:

$$\text{If } \sum_{k=0}^{\infty} a_k \text{ converges then } a_k \rightarrow 0.$$

Why is this true?

Suppose $\sum_{k=0}^{\infty} a_k$ converges. Let $L = \sum_{k=0}^{\infty} a_k$

Let $S_n = \sum_{k=0}^n a_k$. Then:

$$a_n = S_n - S_{n-1}$$

$$\lim_{n \rightarrow \infty} a_n = \lim_{n \rightarrow \infty} (S_n - S_{n-1})$$

$$\lim_{n \rightarrow \infty} a_n = L - L = 0.$$

Contrapositive: (ask class).

If $a_k \not\rightarrow 0$ then $\sum_{k=0}^{\infty} a_k$ diverges

Q: Consider the statement

"If $a_k \rightarrow 0$ then $\sum_{k=0}^{\infty} a_k$ converges."

Is this true?

No! $a_k = \frac{1}{k}$. $a_k \rightarrow 0$

but $\sum_{k=0}^{\infty} \frac{1}{k} = \infty$ (by integral test, which we'll see soon)

Suppose we have a sequence a_0, a_1, a_2, \dots with nonneg. terms.

The sequence of partial sums $S_n = \sum_{k=0}^n a_k$ is a nondecreasing sequence since

$$S_{n+1} - S_n = a_{n+1} \geq 0.$$

If the sequence of partial sums is bounded above, then by the monotone convergence theorem, S_n converges.

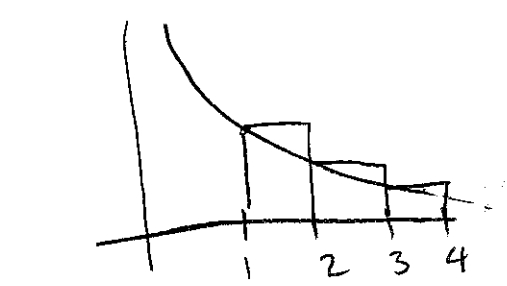
This means that the series $\sum_{k=0}^{\infty} a_k$ converges.

So: A series with nonnegative terms converges if and only if the sequence of partial sums is bounded

Here are 3 different tests that use this fact.

① Integral test.

Example: $a_n = \frac{1}{n}$. $f(x) = \frac{1}{x}$. We know $\int_1^{\infty} f(x) dx = \infty$



upper Riemann sum.

From the picture:

$$a_1 + a_2 + a_3 \geq \int_1^4 f(x) dx.$$

So $S_n = a_1 + a_2 + \dots + a_n \geq \int_1^{n+1} f(x) dx$.

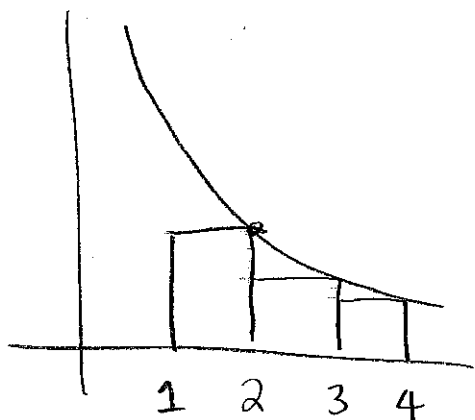
This goes to ∞ as $n \rightarrow \infty$.

So S_n is unbounded.

So $\sum_{k=1}^{\infty} \frac{1}{k}$ diverges.

Example: $a_n = \frac{1}{n^2}$ $f(x) = \frac{1}{x^2}$.

We know $\int_1^{\infty} f(x) dx$ converges.



$$\underbrace{a_2 + a_3 + a_4}_{S_4 - a_1} \leq \int_1^4 f(x) dx$$

$$S_n = a_1 + \int_1^n f(x) dx$$

So $S_n \leq \underbrace{a_1 + \int_1^{\infty} f(x) dx}_{\text{this is just a constant}}$ for all n .

So the seq S_n is bounded above, and increasing.
Therefore it converges.

In general, if f is continuous, positive, and decreasing, then

$$f(2) + \dots + f(n+1) \underset{\text{(lower sum)}}{\leq} \int_1^{n+1} f(x) dx \leq f(1) + f(2) + \dots + f(n) \underset{\text{(upper sum)}}{\leq}$$

Integral test: If f is continuous, positive, and decreasing on $[1, \infty)$ then

$$\sum_{k=1}^{\infty} f(k) \text{ converges if and only if } \int_1^{\infty} f(x) dx \text{ converges.}$$

Example: Recall

$$\int_1^{\infty} \frac{1}{x^p} dx \begin{cases} \text{converges if } p > 1 \\ \text{diverges if } p \leq 1. \end{cases}$$

$$\text{So: } \sum_{k=1}^{\infty} \frac{1}{k^p} \begin{cases} \rightarrow \text{converges if } p > 1 \\ \rightarrow \text{diverges if } p \leq 1. \end{cases}$$

(What does it actually converge to? That is a difficult problem.)

$$\left[\begin{array}{l} a_n = \sin^2(n\pi) + \frac{1}{n^2} \quad \sum a_n = \infty \\ \int_1^{\infty} (\sin^2(x\pi) + \frac{1}{x^2}) dx < \infty \end{array} \right.$$

② Basic comparison test.

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Suppose a_k, b_k are nonnegative sequences
and $a_k \leq b_k$ for all k .

(1) If $\sum b_k$ converges then $\sum a_k$ converges

(2) If $\sum a_k$ diverges then $\sum b_k$ diverges

[(2) is just the contrapositive of (1).]

Let S_n be the partial sums of a_k

$$S_n = \sum_{k=0}^n a_k \leq \sum_{k=0}^n b_k \leq \sum_{k=0}^{\infty} b_k$$

↑ ↑
since $a_k \leq b_k$ since $b_k \geq 0$.

So if $\sum_{k=0}^{\infty} b_k$ is a finite number, then it is an upper bound for the sequence S_n .

This explains why (1) is true.

Note: we don't really need $a_k \leq b_k$ for all k .

It's enough to have this inequality for k sufficiently large.

Q: If $\sum a_k$ conv.
does $\sum b_k$ conv?
Ask for
counterex.

Example

$$\sum_{k=2}^{\infty} \frac{1}{\ln k}$$

$$\ln k \leq k.$$

$$\Rightarrow \frac{1}{\ln k} \geq \frac{1}{k}.$$

$\sum_{k=2}^{\infty} \frac{1}{k}$ diverges so $\sum_{k=2}^{\infty} \frac{1}{\ln k}$ diverges.

③ Limit comparison test.

Let a_k, b_k be seq with positive terms.

If $a_k/b_k \rightarrow L$ and L is positive then

$\sum a_k$ converges if and only if $\sum b_k$ converges.

Why is this true?

Suppose $\frac{a_k}{b_k} \rightarrow L$ and L is positive.

Use the ϵ, k definition.

We can find $K > 0$ s.t. if $k \geq K$ then

$$\left| \frac{a_k}{b_k} - L \right| < \frac{L}{2}$$

$$\frac{1}{2}L < \frac{a_k}{b_k} < \frac{3}{2}L$$

So $(\frac{1}{2}L) b_k \leq a_k \leq (\frac{3}{2}L) b_k$ for sufficiently large k .

Now we can use the ^{basic} comparison test!

Example : $a_k = \frac{3k^2 + 2k + 1}{k^3 + 1}$ $\sum a_k$??

Take the highest powers. let $b_k = \frac{k^2}{k^3} = \frac{1}{k}$

$$\frac{a_k}{b_k} = \frac{k(3k^2 + 2k + 1)}{k^3 + 1} \rightarrow 3$$

We know $\sum b_k$ diverges.

So $\sum a_k$ diverges too.

Next : convergence tests of series $\sum a_k$ where a_k can have positive and negative terms.

Here is one way to test if $\sum a_k$ converges.

Fact:

If $\sum |a_k|$ converges then $\sum a_k$ converges.

Def:

If $\sum |a_k|$ converges, we say the series $\sum a_k$ converges absolutely.

So the Fact can be restated as:

Absolutely convergent series are convergent.

Example:

$$\sum_{k=1}^{\infty} \frac{(-1)^{k+1}}{k^2} = 1 - \frac{1}{2^2} + \frac{1}{3^2} - \frac{1}{4^2} + \dots$$

Q: Is this absolutely convergent?

$$\sum_{k=1}^{\infty} \left| \frac{(-1)^{k+1}}{k^2} \right| = \sum_{k=1}^{\infty} \frac{1}{k^2} \leftarrow \text{we know this converges.}$$

So the series is absolutely convergent.

Therefore, the series itself converges.

Example:

$$\sum_{k=1}^{\infty} \frac{(-1)^{k+1}}{k} = 1 - \frac{1}{2} + \frac{1}{3} - \frac{1}{4} + \dots$$

If we take absolute values.

$$\sum_{k=1}^{\infty} \left| \frac{(-1)^{k+1}}{k} \right| = \sum_{k=1}^{\infty} \frac{1}{k} = 1 + \frac{1}{2} + \frac{1}{3} + \dots$$

This diverges.

So: $\sum_{k=1}^{\infty} \frac{(-1)^{k+1}}{k}$ is not absolutely convergent.

But does it converge?

Alternating series test

Let a_0, a_1, a_2, \dots be a decreasing seq of positive numbers. Then

$\sum_{k=0}^{\infty} (-1)^k a_k$ converges if and only if $a_k \rightarrow 0$.

$$a_0 - a_1 + a_2 - a_3 + \dots$$

Example:

Since $a_k = \frac{1}{k}$ is a decreasing seq of positive numbers and $a_k \rightarrow 0$, by the alternating series test:

$$\sum_{k=1}^{\infty} (-1)^{k+1} \cdot \frac{1}{k} = 1 - \frac{1}{2} + \frac{1}{3} - \frac{1}{4} + \dots \text{ converges.}$$

Def: A series that is convergent but not absolutely convergent is called conditionally convergent.

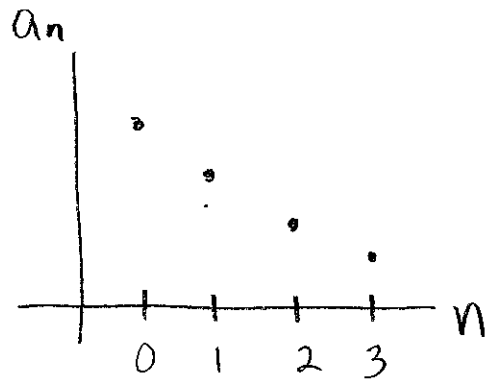
Conditionally convergent series are weird!

Facts: $1 - \frac{1}{2} + \frac{1}{3} - \frac{1}{4} + \frac{1}{5} - \frac{1}{6} + \frac{1}{7} - \dots = \ln 2$

		negative terms											
		↓	↓	↓	↓	↓	↓						
	1	$-\frac{1}{2}$	$-\frac{1}{4}$	$+\frac{1}{3}$	$-\frac{1}{6}$	$-\frac{1}{8}$	$+\frac{1}{5}$	$-\frac{1}{10}$	$-\frac{1}{12}$	+	...	=	$\frac{1}{2} \ln 2$
	↑		↑				↑						
		positive terms											

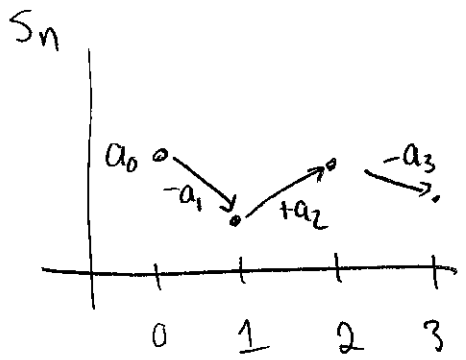
You cannot rearrange the order of terms in a conditionally convergent series. if you do, you might change the value of the infinite series.

Picture for alternating series test.



We're interested in the series $\sum (-1)^k a_k$ (not the series $\sum a_k$).

Let $S_n = \sum_{k=0}^n (-1)^k a_k$.



Because the step sizes are getting smaller:

- $S_0 > S_2 > S_4 > S_6 > \dots$
- $S_1 < S_3 < S_5 < S_7 < \dots$

If the step sizes a_k converge to zero, then the two sequences (S_0, S_2, S_4, \dots) and (S_1, S_3, S_5, \dots) will converge to the same value.

Furthermore, if $L = \sum_{k=0}^{\infty} (-1)^k a_k$, then:

$$\begin{cases} L < S_n & \text{for all even } n \\ L > S_n & \text{for all odd } n \end{cases}$$

(This is not worth memorizing. Just remember the picture.)

Fun applications of seqs and series:

(45)

① Taylor series:

$$e^x = 1 + x + \frac{x^2}{2} + \frac{x^3}{6} + \frac{x^4}{24} + \dots = \sum_{n=0}^{\infty} \frac{x^n}{n!}$$

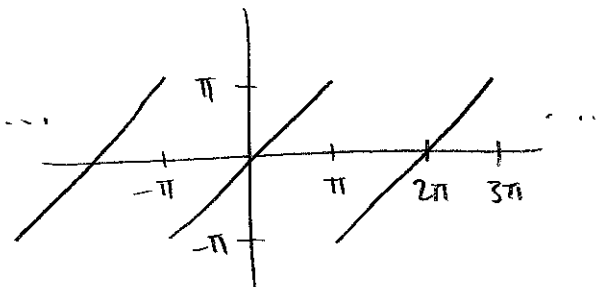
$$\sin x = x - \frac{x^3}{6} + \dots = \sum_{n=0}^{\infty} \frac{(-1)^n x^{2n+1}}{(2n+1)!}$$

$$\cos x = 1 - \frac{x^2}{2} + \frac{x^4}{24} - \dots = \sum_{n=0}^{\infty} \frac{(-1)^n x^{2n}}{(2n)!}$$

• useful for numerical analysis

• can be used to show $e^{ix} = \cos x + i \sin x$

② Fourier series



$$f(x) = 2 \sin x - \frac{2}{2} \sin 2x + \frac{2}{3} \sin 3x - \dots$$

$$= \sum_{n=1}^{\infty} (-1)^{n+1} \frac{2}{n} \sin nx$$

useful for: signal processing, time series, quantum mechanics, ...

③ Chaos theory

The logistic map. Fix a number r and define the sequence $x_{n+1} = r x_n (1 - x_n)$.

The behavior of this sequence changes dramatically with r .

Second half of the course
Multivariable calculus.

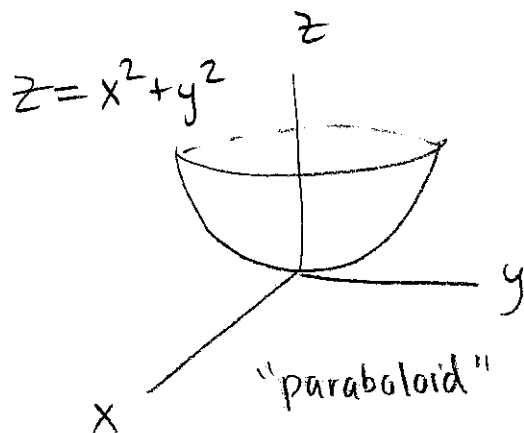
Lecture 10
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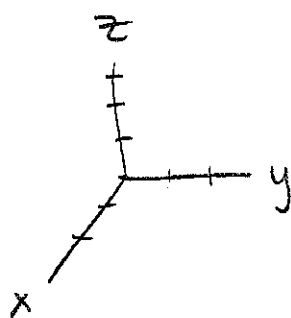
Single variable: $y = f(x) \rightarrow$ can be plotted in the plane

multivar: $z = f(x, y)$

For functions of 2 variables, we can plot them in 3D space.

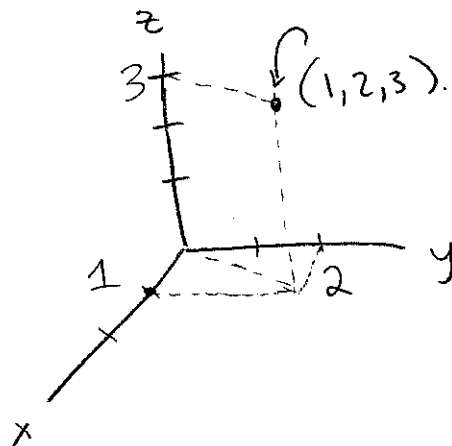


Rectangular coordinates in 3D.



By convention we use "right-handed" coordinate systems.

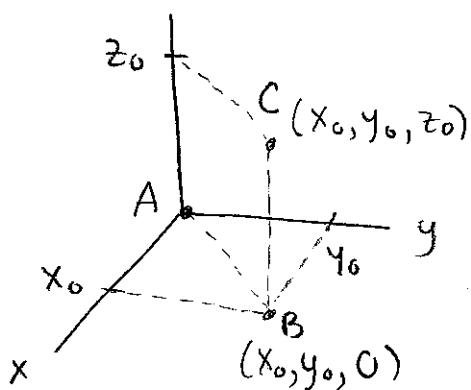
consider the point $(1, 2, 3)$:



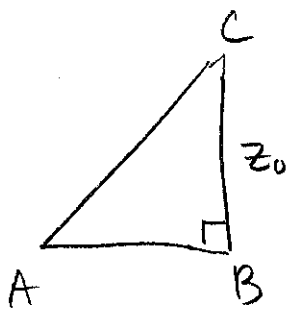
Q: What is the equation of the xy -plane?

A: $z=0$.

Q: What is the distance between (x_0, y_0, z_0) and the origin?



$$(\text{length of } AB)^2 = x_0^2 + y_0^2$$



so
$$\underbrace{(\text{length } AB)^2 + z_0^2}_{x_0^2 + y_0^2 + z_0^2} = (\text{length } AC)^2$$

so distance between (x_0, y_0, z_0) and $(0, 0, 0)$

is
$$\sqrt{x_0^2 + y_0^2 + z_0^2}$$

Distance between (x_1, y_1, z_1) and (x_2, y_2, z_2)

is
$$\sqrt{(x_2 - x_1)^2 + (y_2 - y_1)^2 + (z_2 - z_1)^2}$$

Example: what is the equation for the sphere of radius r centered at (a, b, c) ?

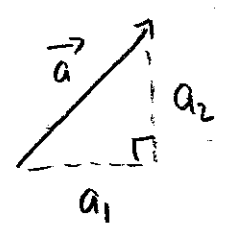
A: $(x-a)^2 + (y-b)^2 + (z-c)^2 = r^2$.

(Just like for a circle in 2D).

Next topic: vectors:

In 2D first. A vector is something that has a magnitude and a direction.

$\vec{a} = (a_1, a_2)$ \rightsquigarrow



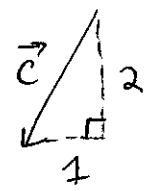
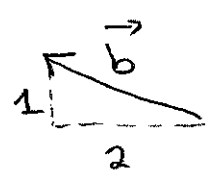
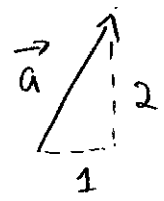
(can represent:
displacement
velocity
force)

example:

$\vec{a} = (1, 2)$

$\vec{b} = (-2, 1)$

$\vec{c} = (-2, -1)$



Basic vector operations.

① scalar multiplication.

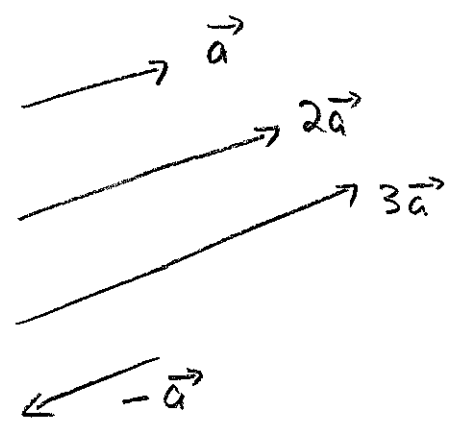
$\vec{a} = (a_1, a_2)$. $\alpha \vec{a} = (\alpha a_1, \alpha a_2)$.

Example: $\vec{a} = (2, 1)$.

$\Rightarrow 2\vec{a} = (4, 2)$

$3\vec{a} = (6, 3)$

$-\vec{a} = (-2, -1)$.



So scalar multiplication can rescale and reflect vectors.

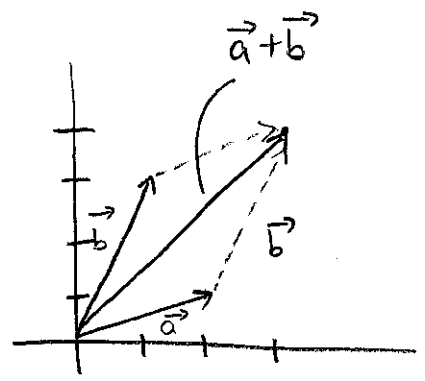
② vector addition:

$\vec{a} = (a_1, a_2)$
 $\vec{b} = (b_1, b_2)$ $\rightarrow \vec{a} + \vec{b} = (a_1 + b_1, a_2 + b_2)$.

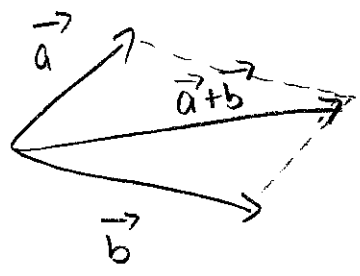
Example. $\vec{a} = (2, 1)$.

$\vec{b} = (1, 3)$.

$\vec{a} + \vec{b} = (3, 4)$.



If you think of vectors as displacement, then $\vec{a} + \vec{b}$ is the result when you "move along \vec{a} " then "move along \vec{b} ".



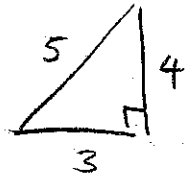
③ Norm: (or magnitude).

$$\vec{a} = (a_1, a_2).$$

we define $\|\vec{a}\| = \sqrt{a_1^2 + a_2^2}$ (= length of the vector)

Ex: $\vec{a} = (3, 4)$.

$$\|\vec{a}\| = \sqrt{3^2 + 4^2} = 5$$



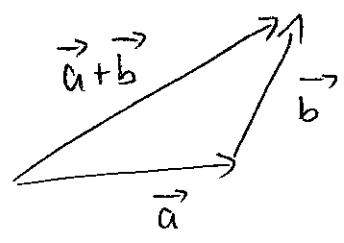
Basic properties of norms:

(1) $\|\vec{a}\| \geq 0$

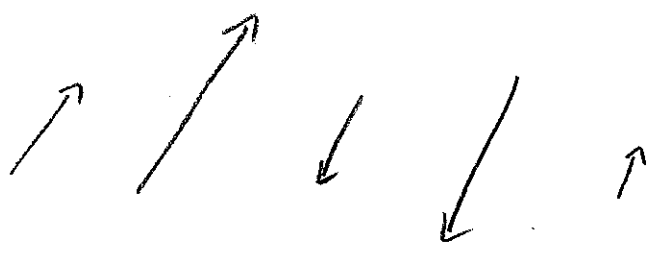
$\|\vec{a}\| = 0$ if and only if $\vec{a} = \vec{0}$

(2) $\|\alpha \vec{a}\| = |\alpha| \|\vec{a}\|$.

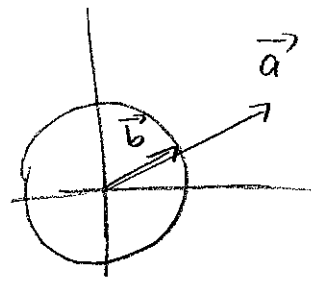
(3) $\|\vec{a} + \vec{b}\| \leq \|\vec{a}\| + \|\vec{b}\|$ (triangle inequality).



Def: Two vectors are parallel if one is a scalar multiple of the other.



Question:



If $\vec{a} = (2, 1)$
what
is \vec{b} ?

Unit vectors: If $\vec{a} \neq \vec{0}$.

We can define $\vec{u}_{\vec{a}} = \frac{1}{\|\vec{a}\|} \vec{a}$.

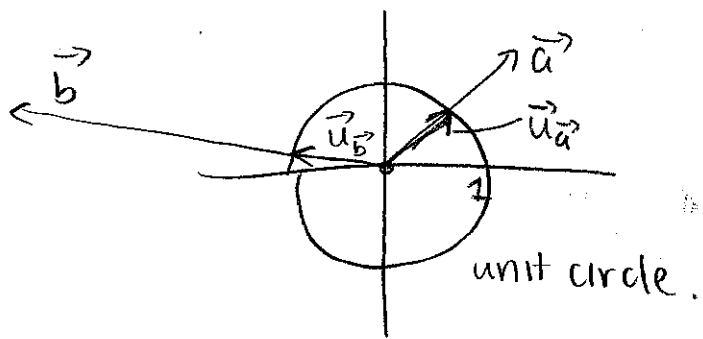
This rescales \vec{a} , so $\vec{u}_{\vec{a}}$ has norm 1.

It is called a unit vector.

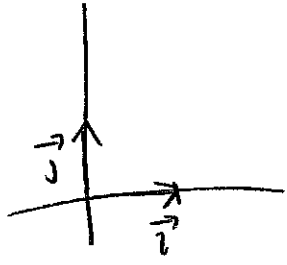
e.g. $\vec{a} = (1, 1)$.

$$\|\vec{a}\| = \sqrt{1^2 + 1^2} = \sqrt{2}$$

$$\vec{u}_{\vec{a}} = \frac{1}{\sqrt{2}} (1, 1) = \left(\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}\right)$$



consider the unit vectors: $\vec{i} = (1, 0)$
 $\vec{j} = (0, 1)$.



We can use \vec{i} and \vec{j} as building blocks for all other vectors (in 2D).

$$(3, 4) = (3, 0) + (0, 4) = 3(1, 0) + 4(0, 1) \\ = 3\vec{i} + 4\vec{j}$$

Everything above was for 2D.

For 3D, you only need to make one change: add an extra component. Everything else is the same. (but may be harder to visualize on paper).

$$\vec{a} = (a_1, a_2, a_3) \quad \|\vec{a}\| = \sqrt{a_1^2 + a_2^2 + a_3^2}$$

$$\vec{a} = a_1\vec{i} + a_2\vec{j} + a_3\vec{k} \quad \text{where } \begin{cases} \vec{i} = (1, 0, 0) \\ \vec{j} = (0, 1, 0) \\ \vec{k} = (0, 0, 1) \end{cases}$$

Dot product of 2 vectors:

(Back to 2D although everything works in 3D.)

$$\vec{a} = (a_1, a_2) \quad \vec{b} = (b_1, b_2)$$

$$\vec{a} \cdot \vec{b} = a_1 b_1 + a_2 b_2$$

the output is a scalar,
not a vector.

(in 3D $(a_1, a_2, a_3) \cdot (b_1, b_2, b_3) = a_1 b_1 + a_2 b_2 + a_3 b_3$)

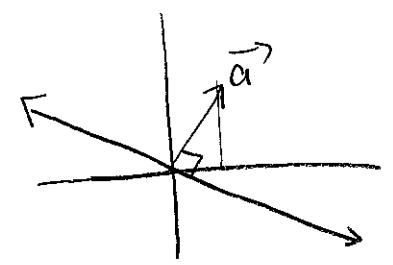
What is a geometric interpretation of the dot product?

Q: When is $\vec{a} \cdot \vec{b} = 0$? For example, when

$\vec{a} = (1, 2)$, which vectors \vec{b} satisfy

$$\vec{a} \cdot \vec{b} = 0?$$

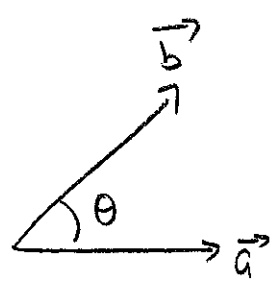
$$0 = \vec{a} \cdot \vec{b} = b_1 + 2b_2 \implies b_2 = -\frac{1}{2} b_1$$



\vec{b} should be parallel to this line

In general: $\vec{a} \cdot \vec{b} = 0$ if and only if \vec{a} and \vec{b} are perpendicular to each other.

More general, $\vec{a} \cdot \vec{b}$ tells you the angle between the two vectors.



If $\theta =$ angle between \vec{a}, \vec{b} .
then

$$\vec{a} \cdot \vec{b} = \|\vec{a}\| \|\vec{b}\| \cos \theta$$

(To prove this, use law of cosines).

(I'll give a HW problem on this)

Note: if $\theta = \frac{\pi}{2}$ then $\cos \theta = 0$.

Properties of the dot product:

(1) $\vec{a} \cdot \vec{a} = (a_1, a_2) \cdot (a_1, a_2) = a_1 a_1 + a_2 a_2$
 $= a_1^2 + a_2^2 = \|\vec{a}\|^2$

(2) $\vec{a} \cdot \vec{0} = 0$

(5) $\vec{a} \cdot (\vec{b} + \vec{c})$

(3) $\vec{a} \cdot \vec{b} = \vec{b} \cdot \vec{a}$ $= \vec{a} \cdot \vec{b} + \vec{a} \cdot \vec{c}$

(4) $(\alpha \vec{a}) \cdot \vec{b} = \alpha (\vec{a} \cdot \vec{b})$

Example:

(1) Find the angle between

$$\vec{a} = 2\vec{i} + \vec{j} + \vec{k} = (2, 1, 1)$$

$$\vec{b} = \vec{i} + \vec{j} - 3\vec{k} = (1, 1, -3)$$

$$\vec{a} \cdot \vec{b} = 2 \cdot 1 + 1 \cdot 1 + 1 \cdot (-3) = 0.$$

so \vec{a}, \vec{b} are perpendicular. The angle between is $\pi/2$.

(2) Find angle between

$$\vec{a} = (2, 3, 2)$$

$$\vec{b} = (1, 2, -1).$$

$$\vec{a} \cdot \vec{b} = 2 \cdot 1 + 3 \cdot 2 + 2 \cdot (-1) = 6.$$

$$\|\vec{a}\| = \sqrt{2^2 + 3^2 + 2^2} = \sqrt{17}$$

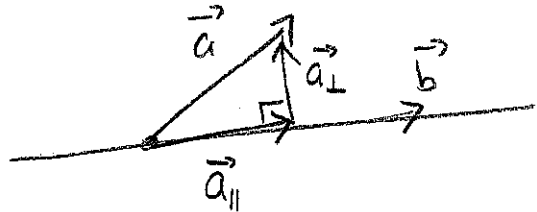
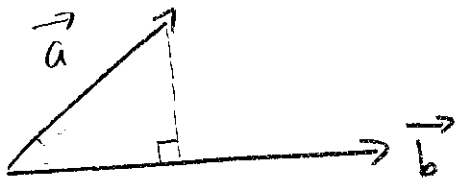
$$\|\vec{b}\| = \sqrt{1^2 + 2^2 + (-1)^2} = \sqrt{6}.$$

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{\|\vec{a}\| \|\vec{b}\|} = \frac{6}{\sqrt{17}\sqrt{6}}$$

use calculator: $\theta \approx 0.935$ radians.

Projections:

We'll define the "projection of \vec{a} onto \vec{b} ".



We can split up $\vec{a} = \vec{a}_{||} + \vec{a}_{\perp}$ where

$\vec{a}_{||}$ is parallel to \vec{b} , \vec{a}_{\perp} is perpendicular to \vec{b} .

We define $\text{proj}_{\vec{b}} \vec{a}$ to be $\vec{a}_{||}$.

To calculate $\vec{a}_{||}$: we know $\vec{a}_{||} = \alpha \vec{b}$ for some scalar α .

We just need to solve for α :

$$\begin{aligned} \vec{a} \cdot \vec{b} &= (\vec{a}_{||} + \vec{a}_{\perp}) \cdot \vec{b} \\ &= \underbrace{(\vec{a}_{||} \cdot \vec{b})}_{\text{zero}} + (\vec{a}_{\perp} \cdot \vec{b}) \\ &= \alpha \vec{b} \cdot \vec{b} \end{aligned}$$

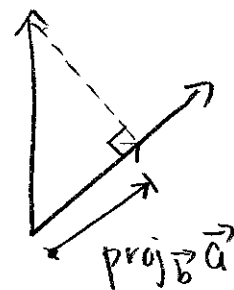
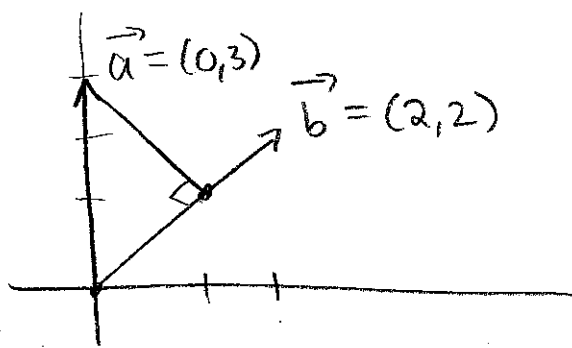
$$\Rightarrow \alpha = \frac{\vec{a} \cdot \vec{b}}{\vec{b} \cdot \vec{b}}$$

$$\text{so } \text{proj}_{\vec{b}} \vec{a} = \vec{a}_{||} = \frac{\vec{a} \cdot \vec{b}}{\vec{b} \cdot \vec{b}} \vec{b}$$

This formula is simpler if we consider \vec{u}_b instead of \vec{b} :

$$\text{proj}_{\vec{b}} \vec{a} = \text{proj}_{(\vec{u}_b)} \vec{a} = \frac{\vec{a} \cdot \vec{u}_b}{\vec{u}_b \cdot \vec{u}_b} \vec{u}_b = (\vec{a} \cdot \vec{u}_b) \vec{u}_b$$

Example:



$$\text{proj}_{\vec{b}} \vec{a} = \frac{(0, 3) \cdot (2, 2)}{(2, 2) \cdot (2, 2)} (2, 2)$$

$$= \frac{6}{8} (2, 2) = \frac{3}{4} (2, 2) = \left(\frac{3}{2}, \frac{3}{2} \right)$$

So: dot products are useful for calculating projections. (more on that in linear algebra)

(application: "projections can be used to compress high dimensional data")

(also: least squares regression)

Next topic: lines

In 2D, lines are given by a linear equation

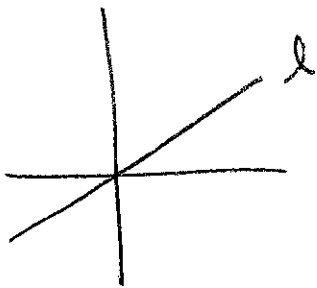
$$ax+by=c.$$

But in 3D, a linear equation gives you a plane.

So let's find a different way to represent lines that works in both 2D, 3D (and higher dim).

We'll use parametric equations.

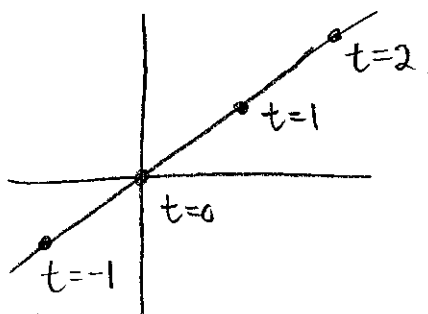
Example:



l is the line through the origin with slope $\frac{1}{2}$.

$\vec{d} = (2, 1)$ is a "direction vector" for the line

Consider $\vec{r}(t) = t\vec{d}$.



As we vary t , $\vec{r}(t)$, traces out the line l .

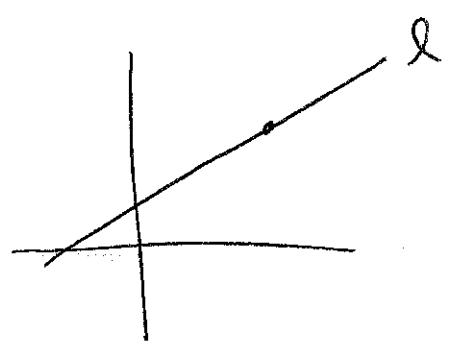
So the line is parametrized by $\vec{r}(t)$.

$$\vec{r}(t) = t\vec{d} = (2t, t).$$

Alternatively we can write $\begin{cases} x(t) = 2t \\ y(t) = t \end{cases}$

"scalar parametric equation"

Example :



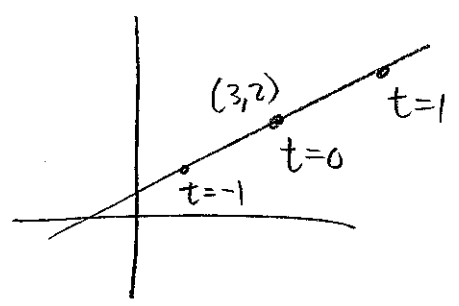
- l is the line
- through (3, 2)
- with direction $\vec{d} = (2, 1)$.

What change can we make from the previous example?

$$\vec{r}(t) = (3, 2) + t(2, 1)$$

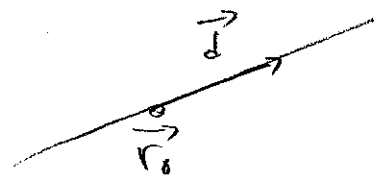
or

$$\begin{cases} x(t) = 3 + 2t \\ y(t) = 2 + t \end{cases}$$



In general: The line through the point \vec{r}_0 and with direction vector \vec{d} can be given

by $\boxed{\vec{r}(t) = \vec{r}_0 + t\vec{d}}$



In 3D: (Lecture 12, 2/13/20)

(60)

Example: line through $(1, -1, 2)$
with direction vector $(2, -3, 1)$.

$$\begin{aligned}\vec{r}(t) &= (1, -1, 2) + t(2, -3, 1) \\ &= (1+2t, -1-3t, 2+t).\end{aligned}$$

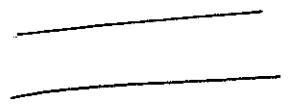
$$\begin{cases} x(t) = 1+2t \\ y(t) = -1-3t \\ z(t) = 2+t. \end{cases}$$

If we want the equations for a line without t ,
we can solve for t :

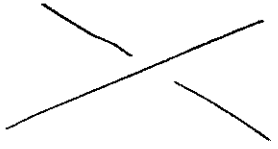
$$\begin{cases} t = \frac{x-1}{2} \\ t = \frac{y+1}{-3} \\ t = z-2 \end{cases} \Rightarrow \underbrace{\frac{x-1}{2} = \frac{y+1}{-3} = z-2}_{\text{this really 2 equations.}}$$

$\left\{ \begin{array}{l} \frac{x-1}{2} = \frac{y+1}{-3} \\ \frac{y+1}{-3} = z-2 \end{array} \right\}$ 2 equations: each one defines
a plane in 3D. The two
planes intersect in our
given line.

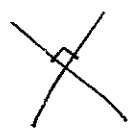
Def: • 2 lines are parallel if their direction vectors are parallel.



• 2 lines are skew if they do not intersect, but they are not parallel (in 3D, but not possible in 2D).



• 2 lines are perpendicular if they intersect and their direction vectors are perpendicular



Next: planes

Example: $3x - 2y + z = 0$ this is a plane.

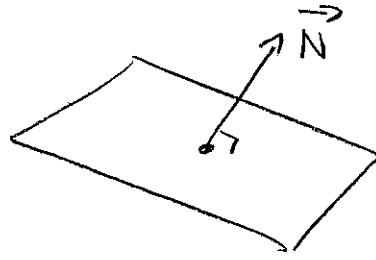
How does it look?

$$(x, y, z) \cdot (3, -2, 1) = 0.$$

\Rightarrow Every point on the plane is perpendicular to $(3, -2, 1)$.

Let $\vec{N} = (3, -2, 1)$. We call it the normal vector of the plane.

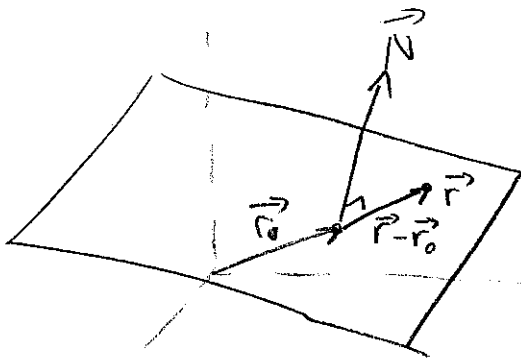
(62)



So $3x - 2y + z = 0$
is the plane through $(0, 0, 0)$ with normal vector $(3, -2, 1)$.

Example :

Plane through $\vec{r}_0 = (1, 0, 2)$ with normal vector $\vec{N} = (3, -2, 1)$?



If \vec{r} is on the plane, then $\vec{r} - \vec{r}_0$ is perpendicular to \vec{N} .

$$\vec{r} = (x, y, z)$$

$$\vec{N} \cdot (\vec{r} - \vec{r}_0) = 0$$

$$(3, -2, 1) \cdot (x-1, y, z-2) = 0$$

$$3(x-1) - 2y + 1(z-2) = 0$$

$$3x - 2y + z - 5 = 0$$

In general:

plane through (x_0, y_0, z_0)

normal vec (A, B, C) .

\Rightarrow equation is

$$A(x-x_0) + B(y-y_0) + C(z-z_0) = 0$$

Distance between a point and a plane:

Example: distance between

$$\vec{P}_0 = (3, -5, 2)$$

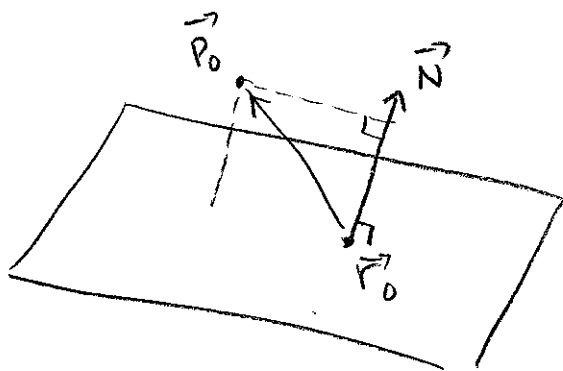
(point)

$$\text{and } 8x - 2y + z = 5?$$

(plane).

$$\vec{N} = (8, -2, 1)$$

$$\text{let's pick } \vec{r}_0 = (0, 0, 5)$$



Geometrically,
we want to project
 $\vec{P}_0 - \vec{r}_0$ onto \vec{N} .

$$\text{Proj}_{\vec{N}}(\vec{P}_0 - \vec{r}_0) = \frac{(\vec{P}_0 - \vec{r}_0) \cdot \vec{N}}{\vec{N} \cdot \vec{N}} \vec{N}$$

$$= \frac{(3, -5, -3) \cdot (8, -2, 1)}{69} (8, -2, 1) = \frac{31}{69} (8, -2, 1)$$

The length is $\frac{31}{69} \sqrt{69}$

Functions of several variables

Lecture 13

2/18/20.

(64)

Sometimes a quantity depends on 2 or more variables.

Example: force = mass \times acceleration

$$f(m, a) = ma$$

Kinetic energy = $\frac{1}{2}$ (mass) (velocity)²

$$k(m, v) = \frac{1}{2}mv^2$$

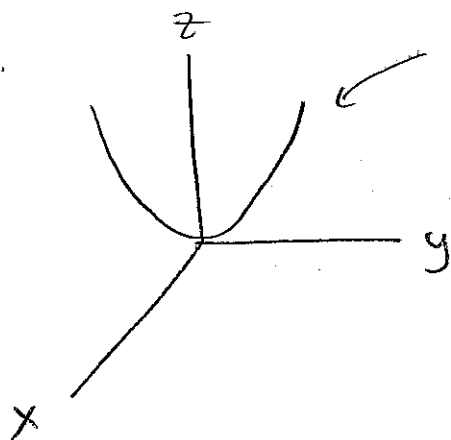
How can we visualize functions of 2 variables?

Example: $f(x) = x^2 + y^2$

(Domain: all real x , all real y .)

Range: $[0, \infty)$.

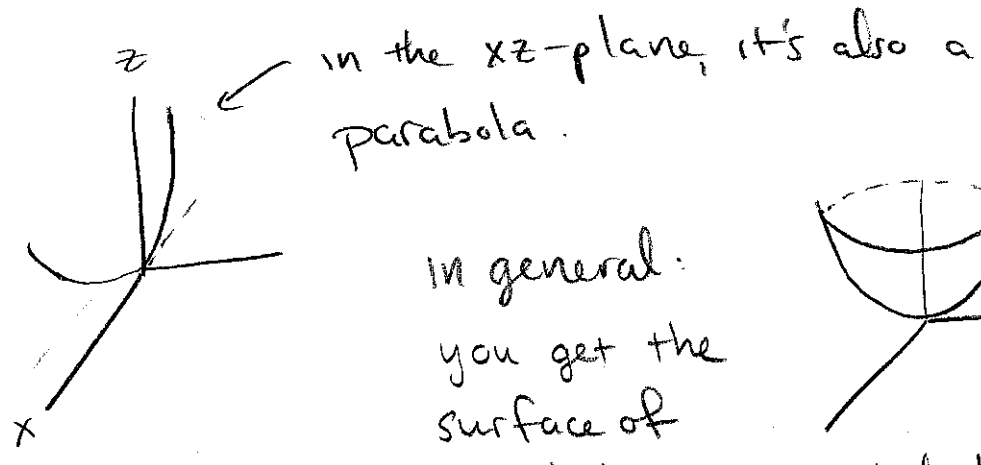
$$z = x^2 + y^2$$



in the yz -plane

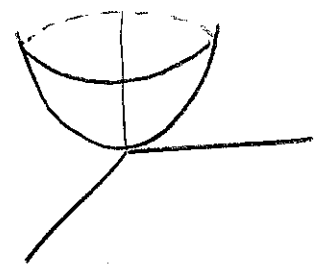
$x=0$, so you get

a parabola ($z=y^2$).



in the xz -plane, it's also a parabola.

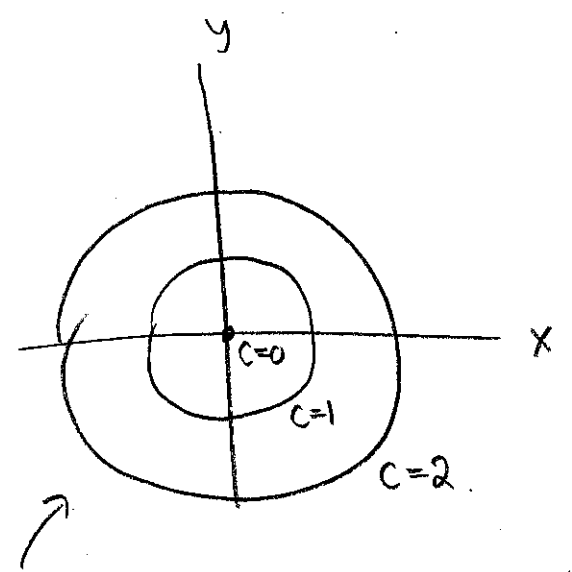
in general:
you get the surface of revolution generated by the parabola



Here's another way to "plot" this function.

level curves. $f(x,y) = x^2 + y^2$.

Q: when does $f(x,y) = c$?



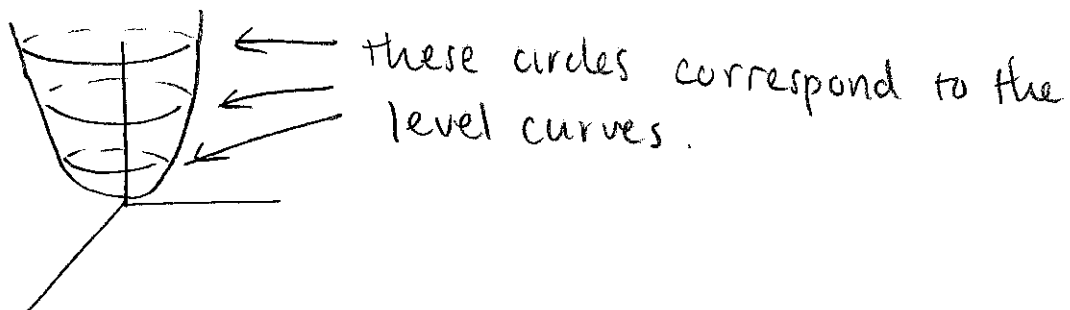
- $c = 1$: circle of radius 1
- $c = 4$: - - - - - 2
- $c = 9$: - - - - - 3
- $c = 0$: just the origin.

Each of these curves is called a "level curve" for f .

Very useful in mapping mountainous terrain.

→ "topographic map"

For $f(x) = x^2 + y^2$, the level curves are circles.



Example:

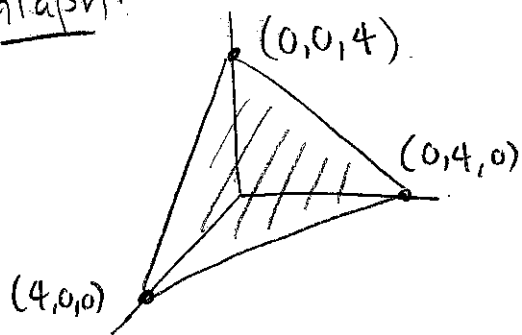
$$f(x, y) = 4 - x - y.$$

The graph is a plane. $z = 4 - x - y.$

$$x + y + z = 4.$$

\Rightarrow normal vector $\vec{N} = (1, 1, 1).$

Graph:

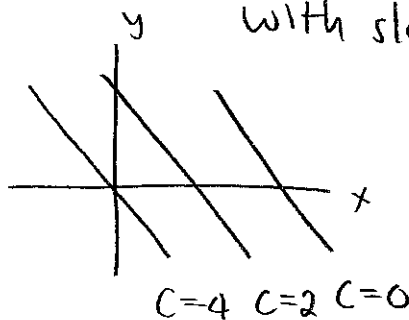


Level curves:

$$4 - x - y = C.$$

$$y = -x - C + 4.$$

lines in xy -plane with slope -1 .

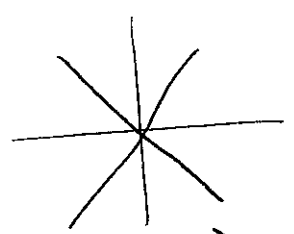


Example: $f(x) = x^2 - y^2$.

Level curves:

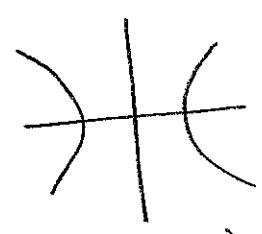
$$x^2 - y^2 = c$$

$$x^2 - y^2 = 0$$



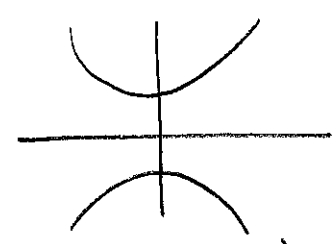
(two lines)

$$x^2 - y^2 = 1$$



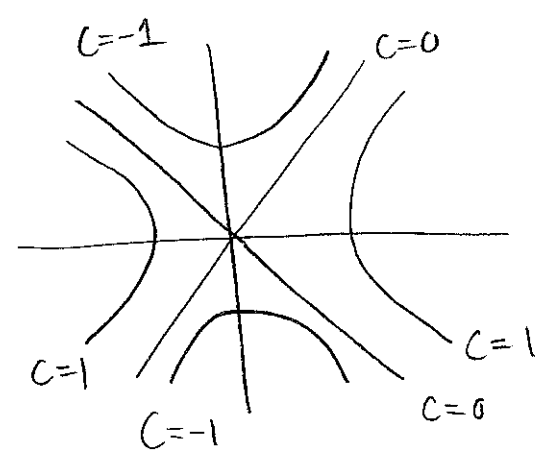
(hyperbola)

$$x^2 - y^2 = -1$$



(hyperbola).

So:



the 3D shape is hard to draw. It looks like a saddle.

The origin is called a "saddle point."

(The shape of the graph is a "hyperbolic paraboloid".)

So: Functions of 2 variables:

- graphs are in 3D, might be hard to draw
- level curves are in 2D, easier to draw.

Functions of 3 variables? $f(x, y, z)$.

- Graph is in 4D...
- "Level surfaces" ($f(x, y, z) = c$) are in 3D.

Example: $f(x, y, z) = x^2 + y^2 + z^2$.

$f(x, y, z) = c$ is a sphere with radius \sqrt{c} .

Next topic: Partial derivatives.

Example: $f(x, y) = 3x^2y - 5x \cos \pi y$.

We can think of y as constant and differentiate with respect to x :

$$\frac{\partial f}{\partial x}(x, y) (= f_x(x, y)) = 6xy - 5 \cos \pi y.$$

Or, we can think of x as constant and differentiate with respect to y :

$$\frac{\partial f}{\partial y}(x, y) (= f_y(x, y)) = 3x^2 + 5\pi x \sin \pi y$$

• f_x (or $\frac{\partial f}{\partial x}$) is called the partial derivative of f with respect to x .

• f_y (or $\frac{\partial f}{\partial y}$) ----- wrt y .

lecture 15: 2/25/20

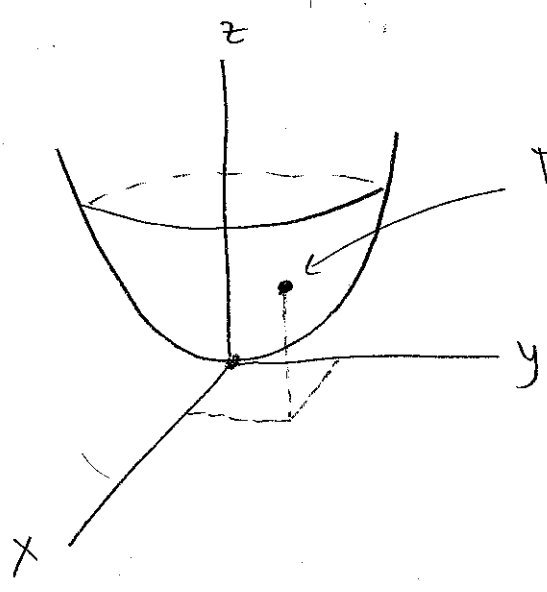
Example: $f(x,y) = x^2 + 2y^2$

$f_x(x,y) = 2x$

$f_y(x,y) = 4y$

$\Rightarrow \begin{cases} f(1,2) = 9 \\ f_x(1,2) = 2 \\ f_y(1,2) = 8 \end{cases}$

How can we interpret these geometrically?



This is the point (1, 2, 9).

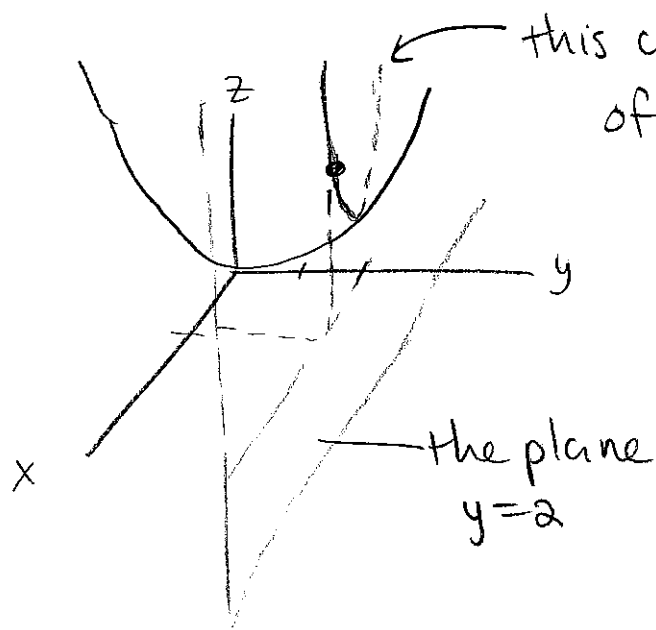
Can we interpret $f_x(1,2)$ and $f_y(1,2)$ as slopes of tangent lines?

Yes! In calculating $f_x(1,2)$ we keep y fixed (to the value 2).

$y=2$ corresponds to a plane parallel to xz plane.

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In this plane ($y=2$), we have $z=x^2+2y^2=x^2+8$.



this curve is the intersection of the graph with the plane

In the plane we can think of z as a function of x alone.

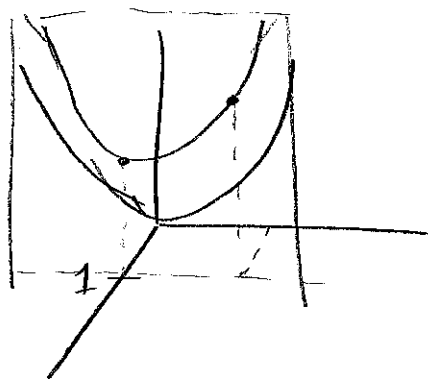
$$z = g(x) = x^2 + 8.$$

$$g'(x) = 2x + 0.$$

$$g'(1) = 2.$$

so: $f_x(1,2)$ is the slope of the curve inside this plane.

Similarly for $f_y(1,2)$. Fix $x=1$.



$f_y(1,2)$ is the slope of the curve at $(1,2,9)$ inside the plane $x=1$.

You can also define partial derivatives of functions of more variables.

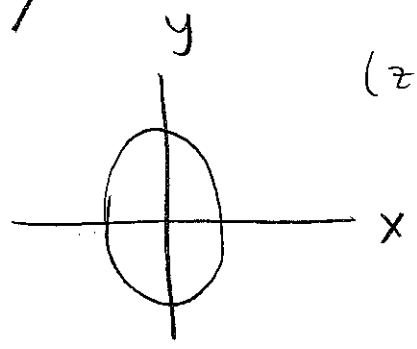
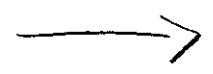
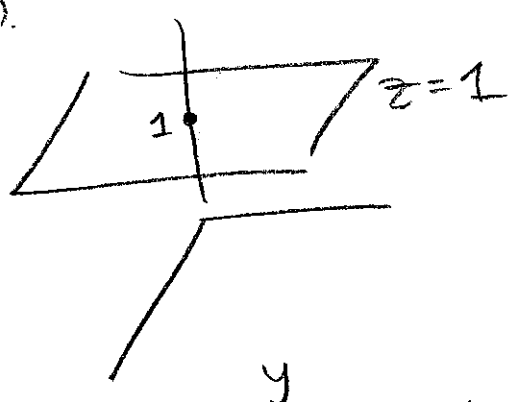
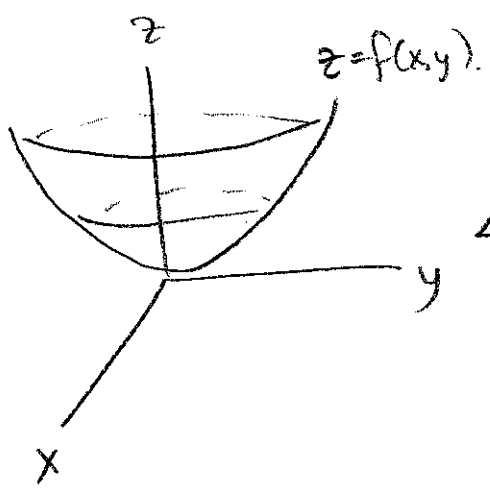
Ex: $f(x, y, z) = xy^2z^3$

$\Rightarrow \begin{cases} f_x(x, y, z) = y^2z^3 \\ f_y(x, y, z) = 2xy z^3 \\ f_z(x, y, z) = 3xy z^2 \end{cases}$

(these have geometric interpretations too.)

Actually, move on $f(x) = x^2 + 2y^2$.

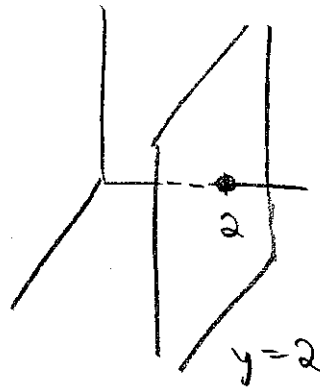
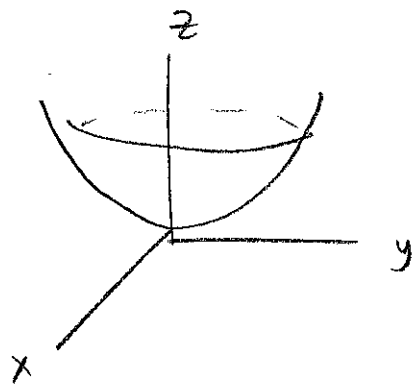
If we "slice" the graph of f by planes parallel to xy -plane (i.e. of the form $z=c$) we get level curves:



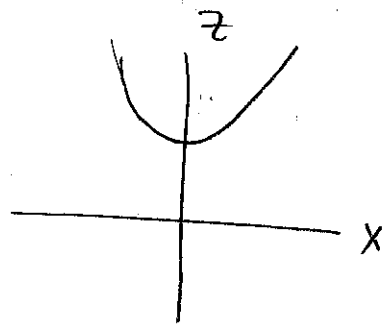
($z=1$ plane).

We can also "slice" by planes of the form $y=c$.

(72)

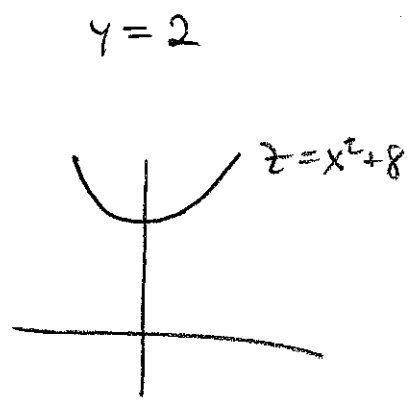
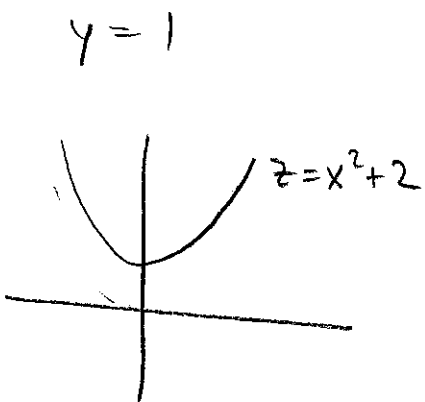
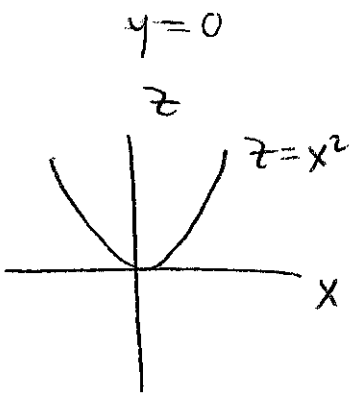


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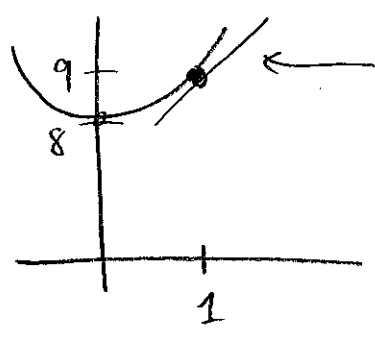


$$z = f(x, 2) = x^2 + 8$$

In general:



On the plane $y=2$, consider $x=1$ ($z=9$).



the slope of this tangent line is

$$f_x(1, 2) = 2$$

Higher order derivatives:

In single-variable calculus, you have $f^{(n)}(x)$.
(differentiate f wrt x n times).

You can do the same here:

Example: $f(x,y) = \sin x^2 y$.

$$f_x(x,y) = 2xy \cos x^2 y.$$

$$f_y(x,y) = x^2 \cos x^2 y.$$

$$f_{xx} = (f_x)_x = -4x^2 y^2 \sin x^2 y + 2y \cos x^2 y.$$

$$f_{xy} = (f_x)_y = -2x^3 y \sin x^2 y + 2x \cos x^2 y$$

$$f_{yx} = (f_y)_x = -2x^3 y \sin x^2 y + 2x \cos x^2 y$$

$$f_{yy} = (f_y)_y = -x^4 \sin x^2 y$$

} ask class to calculate

Notice that $f_{xy} = f_{yx}$.

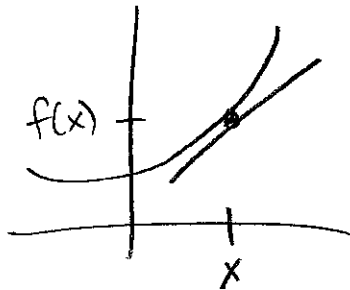
In fact:

If f_x f_y f_{xy} f_{yx} are all continuous,
then $f_{xy} = f_{yx}$. "equality of mixed partials"

Next topic: differentiability.

Recall: $f(x)$.

We say f is differentiable at x if "f is like a linear function near x ":



$$f(x+h) - f(x) \approx ah$$

(This is a linear function $g(h) = ah$.)

In this case, a is called the derivative of f at x , and it's denoted $f'(x)$.

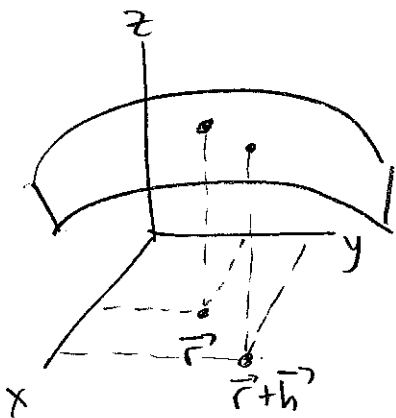
In the multivariable setting.

Lecture 16: 2/27/20.

$f(x,y)$. Let $\vec{r} = (x,y)$.

We say f is differentiable

at \vec{r} if "f is like a linear function near \vec{r} "



$$f(\vec{r} + \vec{h}) - f(\vec{r}) \approx \vec{a} \cdot \vec{h}$$

In this case, \vec{a} is called the gradient of f at \vec{r} , and it's denoted $\nabla f(\vec{r})$

Note: ∇f : The input is a 2D vector \vec{r} .
 The output is also a 2D vector.
 (in order for $\nabla f \cdot \vec{h}$ to make sense).

How do we actually calculate ∇f ? let $\nabla f(\vec{r}) = (a, b)$.

Go back to: $f(\vec{r} + \vec{h}) - f(\vec{r}) \approx \nabla f(\vec{r}) \cdot \vec{h}$
 and plug in some things for \vec{h} .

① let $\vec{h} = (t, 0)$.

$$\vec{r} + \vec{h} = (x+t, y)$$

$$\text{so } f(x+t, y) - f(x, y) \approx \underbrace{\nabla f(\vec{r}) \cdot (t, 0)}_{\text{at}}$$

$$\text{so } \frac{f(x+t, y) - f(x, y)}{t} \approx a$$

But this is the difference quotient
 for $\frac{\partial f}{\partial x}(x, y)$!

$$\text{so } a = \frac{\partial f}{\partial x}(x, y) \quad \text{similarly} \quad b = \frac{\partial f}{\partial y}(x, y)$$

So: If f is differentiable at \vec{r} ,

then $\nabla f(\vec{r}) = \left(\frac{\partial f}{\partial x}(\vec{r}), \frac{\partial f}{\partial y}(\vec{r}) \right)$.

Caution: unlike in single-variable calculus, it is possible for $\frac{\partial f}{\partial x}(\vec{r}), \frac{\partial f}{\partial y}(\vec{r})$ to be defined even though f is not differentiable at \vec{r} .
We won't worry too much about this.

Example: $f(x, y) = x^2 + 2y^2$.

$f_x(x, y) = 2x$
 $f_y(x, y) = 4y$ $\Rightarrow \nabla f(x, y) = (2x, 4y)$.

Example: $f(x, y, z) = \sin xy^2 z^3$.

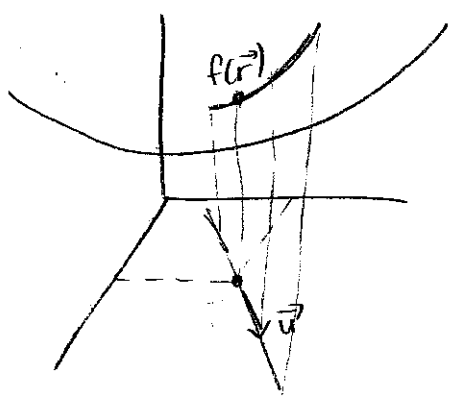
$\nabla f = \left(\overset{(f_x)}{y^2 z^3 \cos xy^2 z^3}, \overset{(f_y)}{2xy z^3 \cos xy^2 z^3}, \overset{(f_z)}{3xy^2 z^2 \cos xy^2 z^3} \right)$
 $= yz^2 \cos xy^2 z^3 (yz, 2xz, 3xy)$.

Next: directional derivatives

Suppose f is differentiable at \vec{r} .

Let \vec{u} be a unit vector:

Can we make sense of $\lim_{t \rightarrow 0} \frac{f(\vec{r} + t\vec{u}) - f(\vec{r})}{t}$?



interpretation: slice the graph with a "vertical plane in direction \vec{u} " look at slope of tangent line there.

This is called the directional derivative of f at \vec{r} in direction \vec{u} .

Recall: $f(\vec{r} + \vec{h}) - f(\vec{r}) \approx \nabla f(\vec{r}) \cdot \vec{h}$

Let $\vec{h} = t\vec{u}$:

$$f(\vec{r} + t\vec{u}) - f(\vec{r}) \approx \nabla f(\vec{r}) \cdot (t\vec{u})$$

$$\Rightarrow \frac{f(\vec{r} + t\vec{u}) - f(\vec{r})}{t} \approx \nabla f(\vec{r}) \cdot \vec{u}$$

so the directional derivative is given by.

$$f'_u(\vec{r}) = \nabla f(\vec{r}) \cdot \vec{u}$$

Example: $f(x,y) = x^2 + y^2$. Find dir'nal deriv.
point (1,2). vector (2,-3).

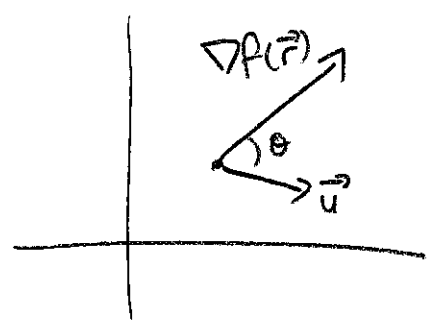
$$\vec{u} = \frac{1}{\sqrt{13}} (2, -3) \quad (\leftarrow \text{divide to get unit vector})$$

$$\nabla f(x,y) = (2x, 2y)$$

$$\nabla f(1,2) = (2, 4)$$

$$f'_u(1,2) = \nabla f(1,2) \cdot \vec{u} = (2, 4) \cdot \frac{1}{\sqrt{13}} (2, -3) = -\frac{8}{\sqrt{13}} \approx -2.219$$

Recall the dot product identity. lecture 17 3/3/20



$$\begin{aligned} \nabla f(\vec{r}) \cdot \vec{u} &= \|\nabla f(\vec{r})\| \|\vec{u}\| \cos \theta \\ &= \|\nabla f(\vec{r})\| \cos \theta \end{aligned}$$

since \vec{u} is a unit vector.

Q: which direction should we pick to maximize the directional derivative?

$$f'_{\vec{u}}(\vec{r}) = \nabla f(\vec{r}) \cdot \vec{u} = \underbrace{\|\nabla f(\vec{r})\|}_{\text{magnitude}} \cos \theta$$

To maximize this, we want $\cos \theta = 1 \implies \theta = 0$.

pick \vec{u} to be the same direction as $\nabla f(\vec{r})$.

so: From the point \vec{r} in the domain of f ,

- the direction of $\nabla f(\vec{r})$ is the direction in which f increases most rapidly.
- the directional derivative in this direction is $\|\nabla f(\vec{r})\|$.

Q: If $\frac{\partial f}{\partial x} = 0$ for all \vec{r} , is f constant?

A: No! consider $f(x, y) = y$.

But: If $\nabla f(\vec{r}) = \vec{0}$ for all \vec{r} , then f is constant.

This means that two functions f and g satisfying $\nabla f = \nabla g$ differ by a constant.

Gradients and the chain rule:

• in single-variable calculus:

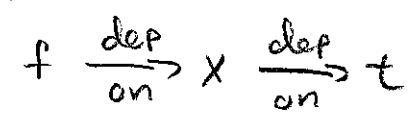
$f(x(t))$ is composition of $f(x)$, $x(t)$.

$$\frac{d}{dt} [f(x(t))] = \underbrace{\frac{df}{dx}}_{\text{how } f \text{ changes wrt } x} \underbrace{\frac{dx}{dt}}_{\text{how } x \text{ changes wrt } t}$$

• in multivariable?

$f(x, y)$ $x(t)$ $y(t)$

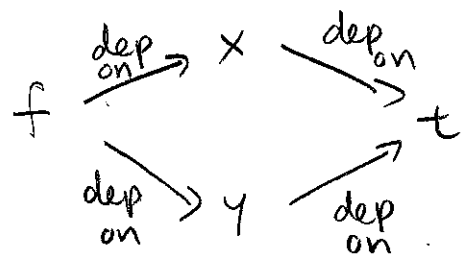
combine: $f(x(t), y(t))$.



$$\frac{d}{dt} [f(x(t), y(t))] = ?$$

chain rule :

$$\frac{d}{dt} [f(x(t), y(t))] = \underbrace{\frac{\partial f}{\partial x} \frac{dx}{dt}} + \underbrace{\frac{\partial f}{\partial y} \frac{dy}{dt}}$$



each term looks like the single var chain rule. you just add them up.

short hand notation for chain rule.

$$f(\vec{r}) \quad \vec{r}(t) = (x(t), y(t)).$$

$$\nabla f(\vec{r}) = \left(\frac{\partial f}{\partial x}(\vec{r}), \frac{\partial f}{\partial y}(\vec{r}) \right) \quad \vec{r}'(t) = (x'(t), y'(t)).$$

$$= \left(\frac{dx}{dt}(t), \frac{dy}{dt}(t) \right).$$

so the chain rule can also be written:

$$\frac{d}{dt} f(\vec{r}(t)) = \nabla f(\vec{r}) \cdot \vec{r}'(t)$$

written this way, the multivariate chain rule more closely resembles the single-var chain rule.

Example:

$$f(x,y) = x^y$$

$$x(t) = t, \quad y(t) = t$$

$$(\vec{r}(t) = (t, t)).$$

$$f(\vec{r}(t)) = t^t.$$

Let's use the chain rule to calculate $\frac{d}{dt}(t^t)$.

(we also calculated this last quarter)

$$\frac{d}{dt} f(\vec{r}(t)) = \nabla f(\vec{r}(t)) \cdot \vec{r}'(t).$$

$$\frac{\partial f}{\partial x} = yx^{y-1}$$

$$\frac{\partial f}{\partial y} = (\ln x)x^y.$$

$$\Rightarrow \nabla f(x,y) = (yx^{y-1}, (\ln x)x^y).$$

$$\nabla f(t,t) = (tt^{t-1}, (\ln t)t^t)$$

$$= (t^t, (\ln t)t^t).$$

And $\vec{r}(t) = (t, t)$

$$\vec{r}'(t) = (1, 1).$$

So $\frac{d}{dt} f(\vec{r}(t)) = (t^t, (\ln t)t^t) \cdot (1, 1)$

$$= t^t + (\ln t)t^t$$

$$= t^t(1 + \ln t).$$

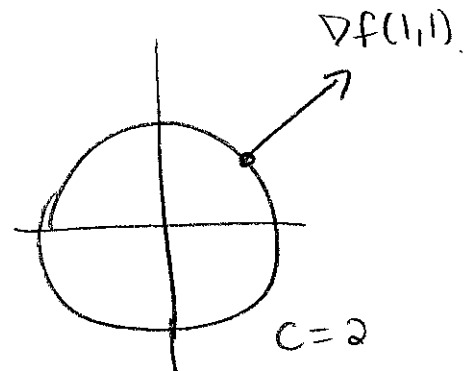
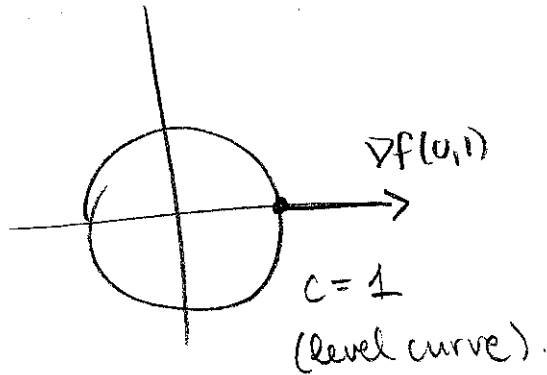
Next topic: gradients and level curves

Ex: $f(x, y) = x^2 + y^2$

$$\nabla f(x, y) = (2x, 2y) \\ = 2(x, y)$$

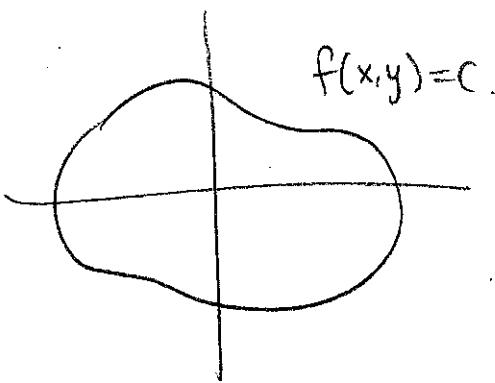
$$\nabla f(0, 1) = (0, 2)$$

$$\nabla f(1, 1) = (2, 2)$$



Fact: $\nabla f(\vec{r})$ is perpendicular to the level curve of f which passes through \vec{r} .

To prove this use chain rule:

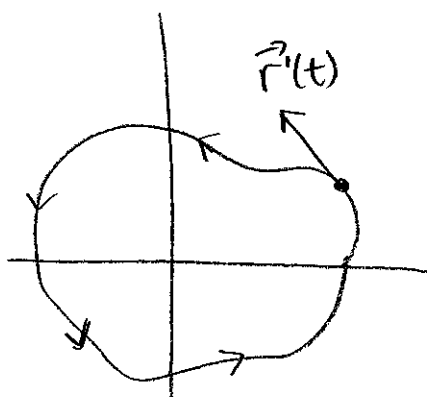


Let $\vec{r}(t) = (x(t), y(t))$ be a parametrization of $f(x, y) = c$ (level curve).

So $f(\vec{r}(t)) = c$ for all t .

Differentiate wrt t :

$$\underbrace{\nabla f(\vec{r}(t))}_{\text{gradient}} \cdot \underbrace{\vec{r}'(t)}_{\text{velocity vector}} = 0.$$



$\vec{r}'(t)$ is tangent to the curve at $\vec{r}(t)$

so $\nabla f(\vec{r}(t))$ is perpendicular to the curve at $\vec{r}(t)$.

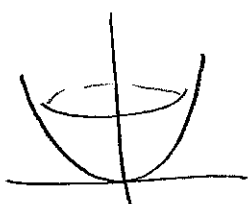
This also seems reasonable if you remember that $\nabla f(\vec{r})$ points in the direction of greatest increase of f . (You don't want to go in the direction of a level curve since that would lead to no increase.)

Functions of 3 variables $f(x, y, z)$.

consider level surface $f(x, y, z) = c$.

$\nabla f(x, y, z)$ is perpendicular to the level surface passing through (x, y, z) .

Example: $z = x^2 + y^2$ is a level surface of $f(x, y, z) = x^2 + y^2 - z$.



($f = 0$).

$$\underline{\nabla f = (2x, 2y, -1)}.$$

This gives you the normal vector of the tangent plane.

In general, if $f(x, y)$ is a func of 2 variables,
 its graph $z = f(x, y)$ is a level surface
 of $g(x, y, z) = f(x, y) - z$.

$$\frac{\partial g}{\partial x} = \frac{\partial f}{\partial x} \quad \frac{\partial g}{\partial y} = \frac{\partial f}{\partial y} \quad \frac{\partial g}{\partial z} = -1$$

$$\Rightarrow \nabla g = \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, -1 \right)$$

so the tangent plane to $z = f(x, y)$
 has normal vector $\left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, -1 \right)$.

More generally.

Example: Find an equation for the plane
 tangent to the surface
 $xy + yz + zx = 11$ at the point $(1, 2, 3)$.

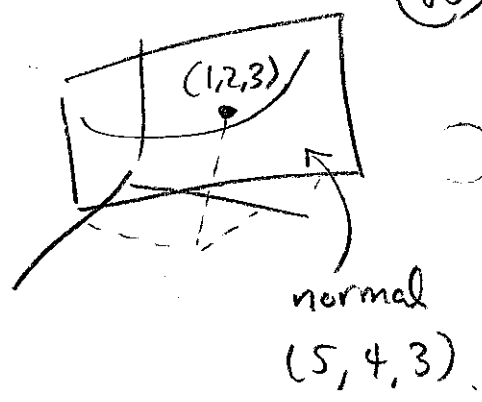
$$\text{let } f(x, y, z) = xy + yz + zx$$

$$\nabla f = (y+z, x+z, x+y)$$

$\nabla f(1, 2, 3) = (5, 4, 3)$. \leftarrow This gives the normal
 vector of the tangent
 plane.

So the equation is

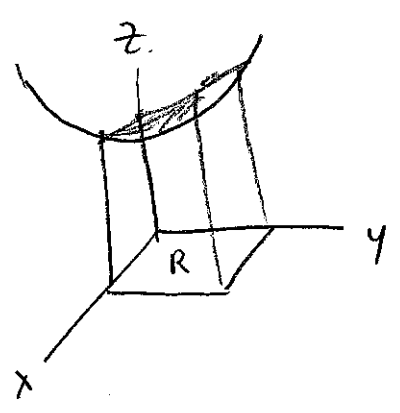
$$5(x-1) + 4(y-2) + 3(z-3) = 0.$$



so gradients can be used for:

- tangent planes
- linear approximations
- directional derivatives
- chain rule
- normals to level curves/surfaces.

Next topic: Integration (Lecture 19. 3/10/20)

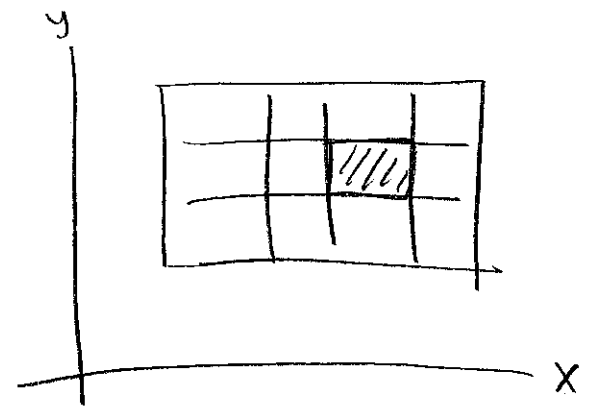


$f(x, y)$. R is a rectangle in the xy plane.

Q: what is the volume of the solid that is bounded below by R and above by the graph of f ?

(this is denoted $\iint_R f(x, y) dx dy$)

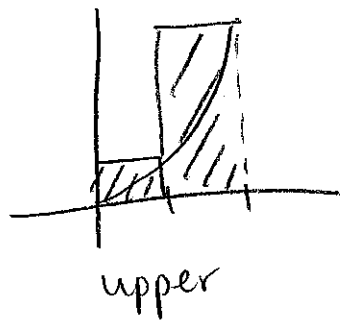
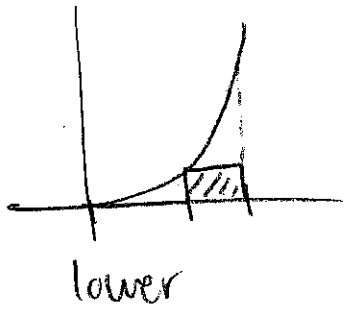
Idea: We can partition R into smaller rectangles.



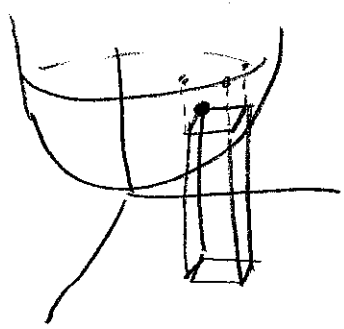
We can calculate the max and min on each of these rectangles.

→ Upper and lower Riemann sums.

in single var:

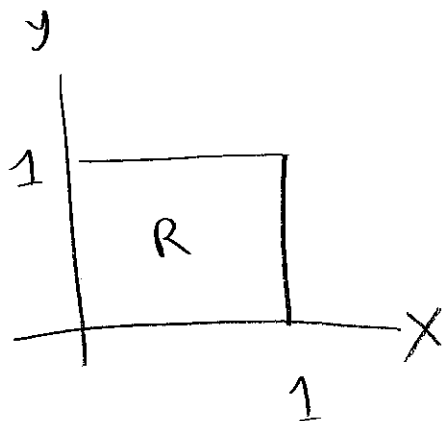


same picture in multivar: the rectangles from 1-var become rectangular prisms.



Example:

$$f(x,y) = x^2 + y^2$$

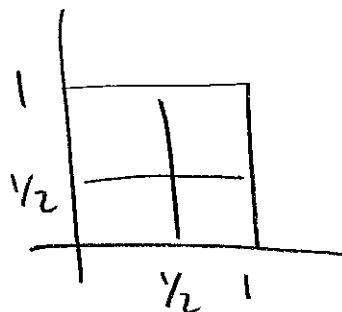


R is the square

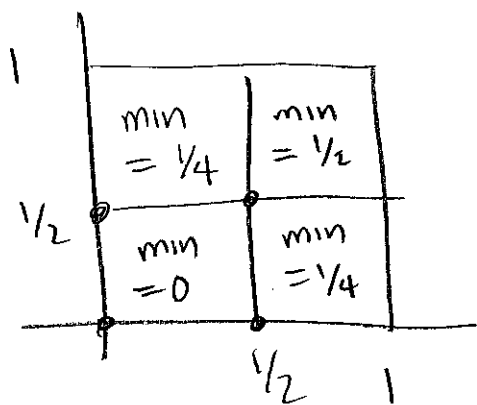
$$0 \leq x \leq 1$$

$$0 \leq y \leq 1.$$

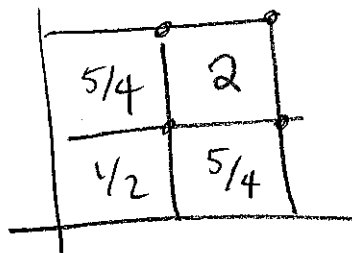
Consider the partition P:
(into 4 rectangles)



lower sum. calculate the
min of f on each rectangle



upper sum



$$U_f(P) = \frac{1}{2} \cdot \frac{1}{4} + \frac{5}{4} \cdot \frac{1}{4} + \frac{5}{4} \cdot \frac{1}{4} + 2 \cdot \frac{1}{4}$$

$$= \frac{5}{4}$$

$$L_f(P) = 0 \cdot \frac{1}{4} + \frac{1}{4} \cdot \frac{1}{4} + \frac{1}{4} \cdot \frac{1}{4} + \frac{1}{2} \cdot \frac{1}{4}$$

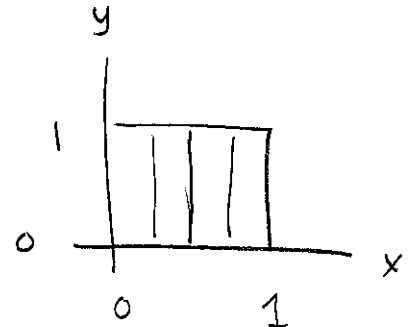
$$= \frac{1}{4}$$

$$\text{So } \frac{1}{4} \leq \iint_R (x^2 + y^2) dx dy \leq \frac{5}{4}$$

How do we actually calculate the volume

Repeated/Iterated integrals.

$$f(x,y) = x^2 + y^2 \quad \begin{matrix} 0 \leq x \leq 1 \\ 0 \leq y \leq 1 \end{matrix}$$



Fix x, vary y.

$$\iint_R (x^2 + y^2) dx dy =$$

$$= \int_0^1 \left[\int_0^1 (x^2 + y^2) dy \right] dx$$

for the inner integral x is fixed.

$$\int_0^1 (x^2 + y^2) dy = \left[x^2 y + \frac{y^3}{3} \right]_0^1$$

$$= \left[x^2(1) + \frac{1^3}{3} \right] - \left[x^2(0) + \frac{0^3}{3} \right]$$

$$= x^2 + \frac{1}{3}$$

$$= \int_0^1 \left(x^2 + \frac{1}{3} \right) dx$$

$$= \left[\frac{x^3}{3} + \frac{1}{3}x \right]_0^1 = \boxed{\frac{2}{3}}$$

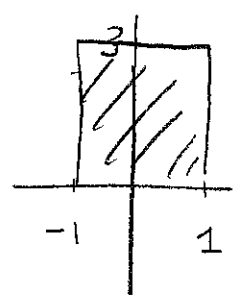
Example 2:

$$f(x,y) = x^2 + y^2$$

R is the rectangle

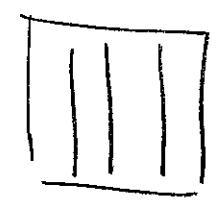
$$-1 \leq x \leq 1$$

$$0 \leq y \leq 3$$



Then the volume is

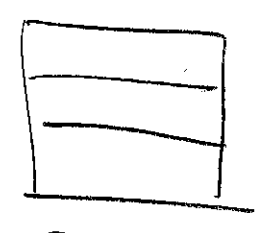
$$\int_{-1}^1 \left[\int_0^3 (x^2 + y^2) dy \right] dx$$



Fix x, vary y.

It can also be written

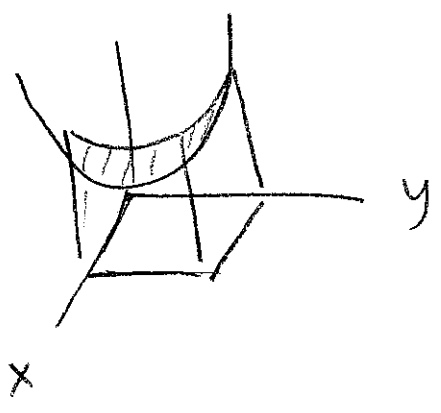
$$\int_0^3 \left[\int_{-1}^1 (x^2 + y^2) dx \right] dy$$



Fix y, vary x.

ask class to calculate.

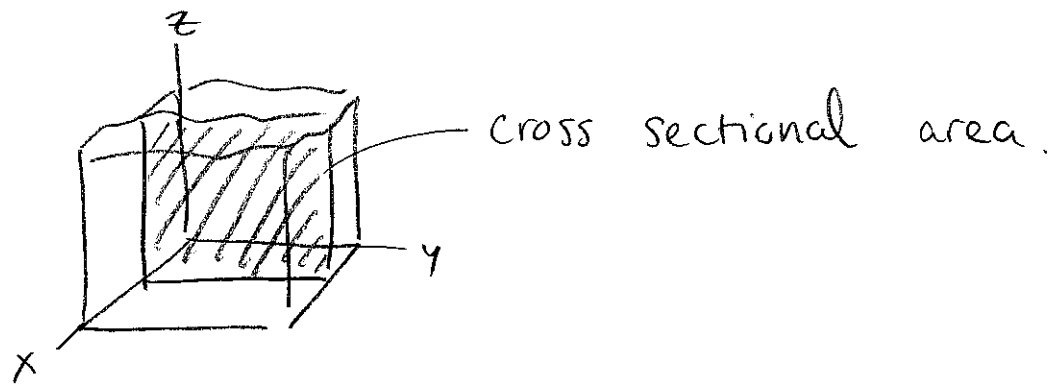
Geometric interpretation:



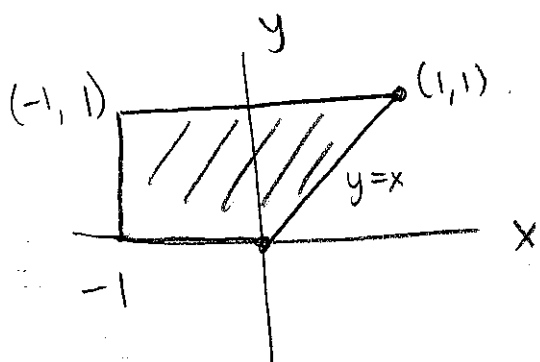
Fix x: (take slice parallel to yz plane)

$$\int_0^3 (x^2 + y^2) dy$$

is the area of a crosssection of the solid.



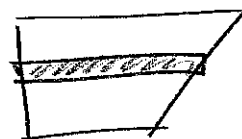
What if the region we're integrating over is not a rectangle?



Call the region Ω .

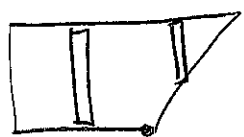
If we fix $y \in [0, 1]$ then x lies between -1 and y .

Ω consists of all pts with $0 \leq y \leq 1$ $-1 \leq x \leq y$.



$$\text{so } \iint_{\Omega} f(x,y) dx dy = \int_0^1 \left[\int_{-1}^y f(x,y) dx \right] dy$$

We could also start by fixing $x \in [-1, 1]$.



but then the range of y is more complicated

If $-1 \leq x \leq 0$ then $0 \leq y \leq 1$.

If $0 \leq x \leq 1$ then $x \leq y \leq 1$.

So $\iint_{\Omega} f(x,y) dx dy$

$= \int_{-1}^0 \left[\int_0^1 f(x,y) dy \right] dx + \int_0^1 \left[\int_x^1 f(x,y) dy \right] dx$

let's try $f(x,y) = 2x + 4y$.

Ask class to calculate.

$\int_0^1 \int_{-1}^y 2x + 4y dx dy = \int_0^1 [x^2 + 4yx]_{-1}^y dy$

$= \int_0^1 [y^2 + 4y^2] - [1 - 4y] dy$

$= \int_0^1 5y^2 + 4y - 1 dy$

$= \frac{5}{3} + 2 - 1 = \frac{8}{3}$

$$\begin{aligned}
 & \int_{-1}^0 \int_0^1 (2x+4y) dy dx \\
 &= \int_{-1}^0 [2xy+2y^2]_0^1 dx \\
 &= \int_{-1}^0 2x+2 dx \\
 &= [x^2+2x]_{-1}^0 \\
 &= 0 - ((-1)^2 + 2(-1)) \\
 &= 1
 \end{aligned}$$

$$\begin{aligned}
 & \int_0^1 \int_x^1 (2x+4y) dy dx \\
 &= \int_0^1 [2xy+2y^2]_x^1 dx \\
 &= \int_0^1 [2x+2 - [2x^2+2x^2]] dx \\
 &= \int_0^1 -4x^2+2x+2 dx \\
 &= -\frac{4}{3} + 1 + 2
 \end{aligned}$$

So final answer $1 - \frac{4}{3} + 1 + 2 = \frac{8}{3}$ ✓

